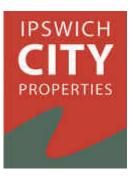


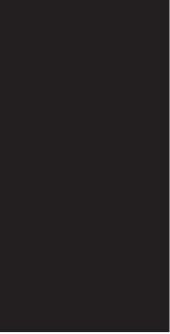
**IPSWICH CITY CENTRE** MASTER PLAN PRESENTATION 23 AUGUST 2017











# EXECUTIVE SUMMARY

### EXECUTIVE SUMMARY SCOPE OF PROJECT

### INTRODUCTION

The lpswich city centre master plan redevelopment encompasses a major portion of the area bounded by Brisbane, Bell, Bremer and Ellenborough Streets. The redevelopment involves the upgrade and addition to a number of existing buildings and public spaces. A number of new buildings and public spaces also form part of the scheme.

experience • Relocating cinema entry to Nicholas street STREET ELLENBOROUGH RAILLINES **ENTERTAINMENT** BUILDING LIBRARY **CIVIC AREA** STREET FINE DINING NICHOLAS STREET BRISBANE UNION PLACE **BELL STREET** LINK MURPHY'S PUB **BELL STREET** • Upgrade to existing building Upgrade of existing building New shared pedestrian/ . • • Dedicated food + beverage vehicle street + facade experience • Conversion into mid- high • Upgrade to existing

end retail experience

• Upgrade of existing

building + facade

• New food and beverage

• Upgrade of existing building

•

awnings

Conversion into dedicated

family entertainment facilities

4

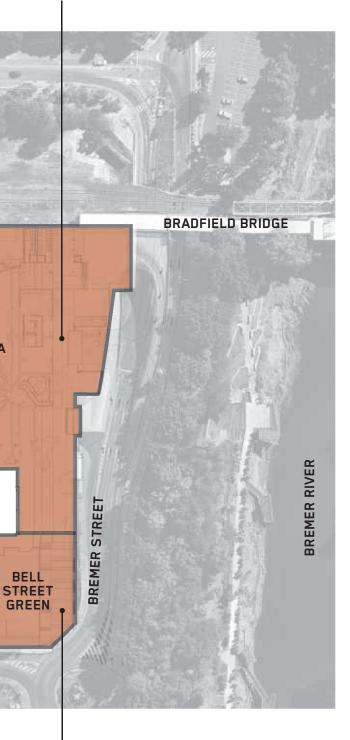


- Entertainment plaza
- Cafe
- Bar

• New Ipswich Central

Library

- Water experience
- Civic Promenade
- Upgrade to existing carpark



• Flexible open plaza

### **EXECUTIVE SUMMARY CHANGES FROM DECEMBER 2016 SCHEME**

### INTRODUCTION

The initial concept was prepared in December 2016. The proposal was then developed over the first half of 2017 with a number of elements evolving as better understanding of the opportunities became apparent. The main changes to the original scheme are noted below, with the current proposal retaining all of the original key public recommendations.

### NEW FOOD EXPERIENCE EVENTS STAGE



• Moved from fixed stage located in south west corner to flexible staging approach centralized in event space

### WATER GARDEN

Approach has changed to expand interaction options with water incorporating;

- Informal water as a cooling median
- More structured water play elements for children located close to café for supervision
- Formal water fountain with night lighting and performance capability
- Water misting options
- Vertical water walls



Removes risk of permanency and provides flexible options for site

### GARDEN

•

- Extent increased to provide; • Grassed relaxing space
- interacting with Library and civic space
- Shade trees incorporated into organic form seating
  - Gardens orientated to provide intimate spaces

- east corner due to improved integration with civic space and existing structure issues

### **EXECUTIVE SUMMARY PUBLIC CONSULTATION**

### INTRODUCTION

Prior to the commencement of design, public consultation was undertaken to establish and develop ideas for the city centre re-development. The scheme proposal embodies the key recommendations and integrates a diverse mix of functions across the entire master plan.

### **COMMUNITY ENGAGEMENT SUMMARY**

PHASE 1 | 29TH OCT @ FOOD FAIR

### **ENGAGEMENT OVERVIEW**

**316** Postcard Ideas Submitted (122 this session) DIDEAS DAYS OF Stakeholder workshops **10**FAST LOW COST IDEAS **2** OPEN DOOR SESSIONS DURING THE FOOD FAIR **OVER** DAYS OF 575 Community attendees pop up installation and community conversation **36** Stakeholders **15** Community volunteers







### **EXECUTIVE SUMMARY** PUBLIC CONSULTATION

### INTRODUCTION

The key message of the public consultation was a desire for food and beverage, summer time play, entertainment and community facilities. Each of these main themes was expanded into a number of detailed ideas as listed below. These ideas formed the initial brief and are integrated into various parts of the scheme proposal.

### IDEA



'PLAY' OPTIONS FROM

YOUNG TO ELDERLY

PLAY EQUIPMENT TO

CHALLENGE BOTH

MENTALLY AND

WITH LIBRARY

PHYSICALLY

### SUMMER TIME PLAY

01 KIDS OF ALL AGES Create 'play' destinations attractive to different audiences including young children, youth and young adults.

### 02 PLAY WITH PURPOSE

Introduce play equipment that challenges children both mentally and physically and utilises all senses.

**03 IMAGINATIVE PLAY** Provide elements such as nature play or high ropes that allow children to explore and be creative.

04 BIG KIDS PLAY Provide a variety of adventure play attractive to youth and young adults such as abseiling, rock climbing, Parkour, Bounce, mini golf, bike park, computer games/augmented reality.

**05 PLAY AND ENTERTAINMENT** Co-locate adult play with bars and restaurants (eq. Strike bowling venue near bars/restaurants.

06 CLIMATE APPROPRIATE Ensure water elements and shade are provided to create a comfortable summer time destination.

### **ENTERTAINMENT 01 EVERY DAY ACTIVITY**

Make every visit to the centre an experience by introducing activities such as arts and cultural workshops, outdoor fitness classes, live music, pianos for public use, free games and speaking platforms.

### 02 COMMUNITY EVENTS

Continue to deliver regular Food Fairs, markets and major events and introduce new outdoor events such as moonlight cinemas.



CIVIC SPACE CATERS FOR FOOD FAIRS, MARKETS, CONCERTS, NIGHT TIME EVENTS



### IDEA

RELAX

### RESPONSE

### FOOD & BEVERAGE

**01 RESTAURANTS FOR FAMILIES** Create a precinct where there are options for young families to dine.

### 02 A PLACE FOR PARENTS TO

Create places suitable for parents to have coffee / lunch while having facilities nearby for children to play.

CAFE ADJACENT WATERPLAY AREA FOR SUPERVISION

**03 THRIVING NIGHTLIFE** Introduce wine bars and restaurants that are open late.

TIME ENTERTAINMENT OPTIONS

04 A FRESH FOOD OFFER Provide a central market style venue with fresh fruit, bakery, deli and butcher. Consider providing facilities for local farmers to bring their produce into the city.

**05 ALFRESCO DINING** Design for warm temperatures and generate lively atmosphere by creating dining that spills into public spaces.

**06 FOOD ALTERNATIVES** Ensure food diversity including options for organic, vegan and other food intolerances.

**07 LOCAL INDEPENDENT OPTIONS** Incorporate an eclectic mix of dining options with unique and interesting styles.

**08 EVER CHANGING ATMOSPHERE** Retain an element of temporary (such as pop up carts) that provide a playful character and ensure a different experience on every visit.

**COMMUNITY FACILITIES** 01 COMMUNITY WORKING ZONE Provide a range of both indoor and outdoor breakout spaces.

02 A PLACE TO MEET Ensure the City Centre is well connected to public transport and to surrounding destinations including across the river.

STYLE VENUE PROVIDED

NICHOLAS STREET **DESIGN PROMOTES** ALFRESCO DINING SOLUTIONS

MIX OF OPTIONS FROM CAFE, PUB, FOOD FAIR & POP-UPS

FLEXIBILITY FOR MIX OF DINING OPTIONS AND STYLES

DEDICATED SPACE FOR TEMPORARY POP-UP AND EVERCHANGING OPTIONS

LANDSCAPE DESIGN PROVIDES INDOOR AND OUTDOOR SHADED BREAKOUT SPACES

DESIGN REINFORCES CONNECTIONS TO NICHOLAS ST. BRADFIELD BRIDGE. TRAIN STATION & BUSES



**PROVISION FOR** BOWLING, GAMING ARCADES, LASER TAG, VIRTUAL REALITY, MINI GOLF AND CINEMAS.

ADULT SUCH AS **BOWLING, CINEMAS** NEAR BARS AND RESTAURANTS

MIX OF WATER EXPERIENCES WITH SHADING

FLEXIBLE CIVIC

PROGRAM

SPACE ENABLING

SCHEDULES EVENT



DEDICATED FOOD & **BEVERAGE PRECINCT** 

BAR AREA AND NIGHT

**CENTRAL MARKET** 









# ESIGN PROPOSAL $\bigcap$

### DESIGN PROPOSAL CONTEXT PLAN

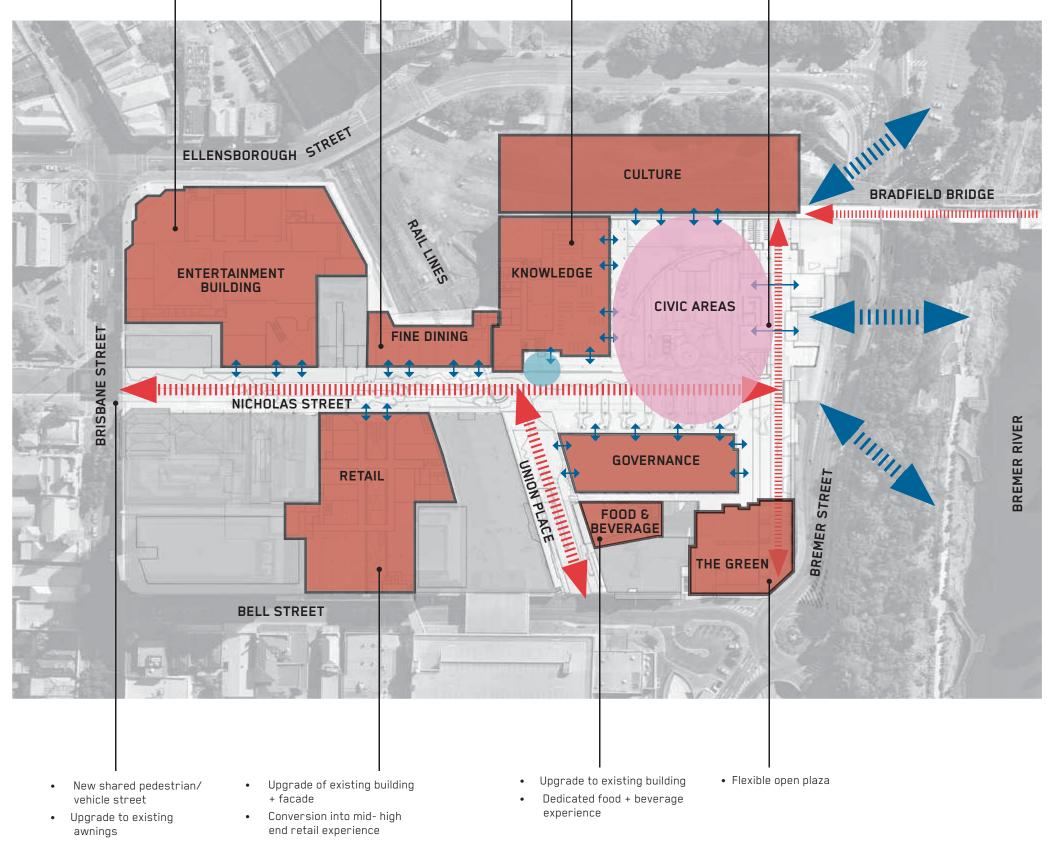


### **DESIGN PROPOSAL** THE EXPERIENCE

- Upgrade of existing building Conversion into dedicated • family entertainment facilities
- Relocating cinema entry to Nicholas street
- Upgrade of existing building + facade
- New food and beverage experience
- New Ipswich Central Library
- New civic plaza including:
- Entertainment plaza
- Cafe
- Bar
- Water experience
- Civic Promenade
- Upgrade to existing carpark

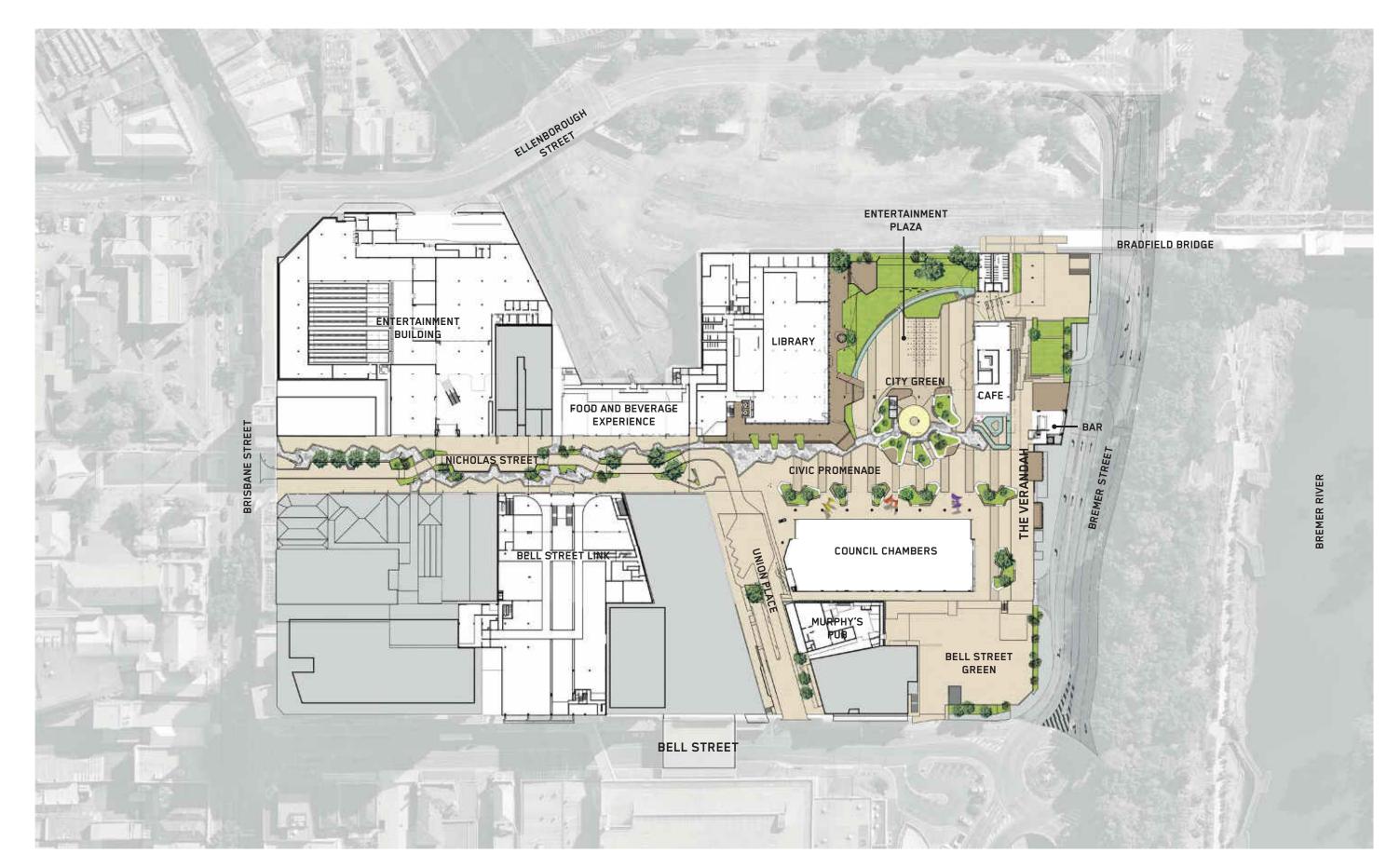
### INTRODUCTION

The Ipswich city centre master plan proposal offers a wide variety of experiences across the complete master plan and caters to a wide demographic. The experiences are focused on facilitating summer time play, entertainment, retail, food and beverage and community facilities. The facilities combine to provide the ingredients for a vibrant city heart.



DESIGN

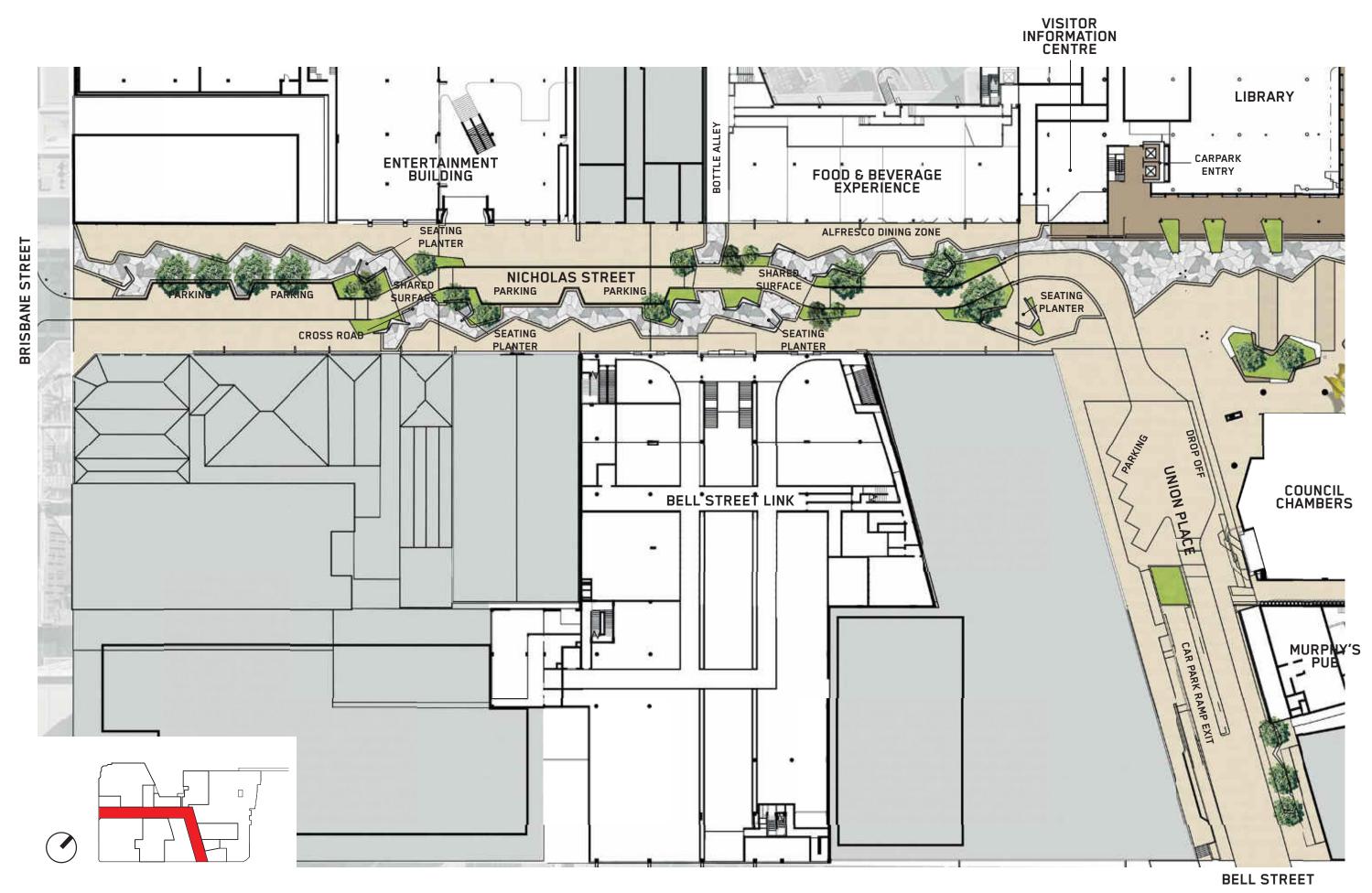
### DESIGN PROPOSAL MASTER PLAN



### DESIGN PROPOSAL PRECINCT VIEW



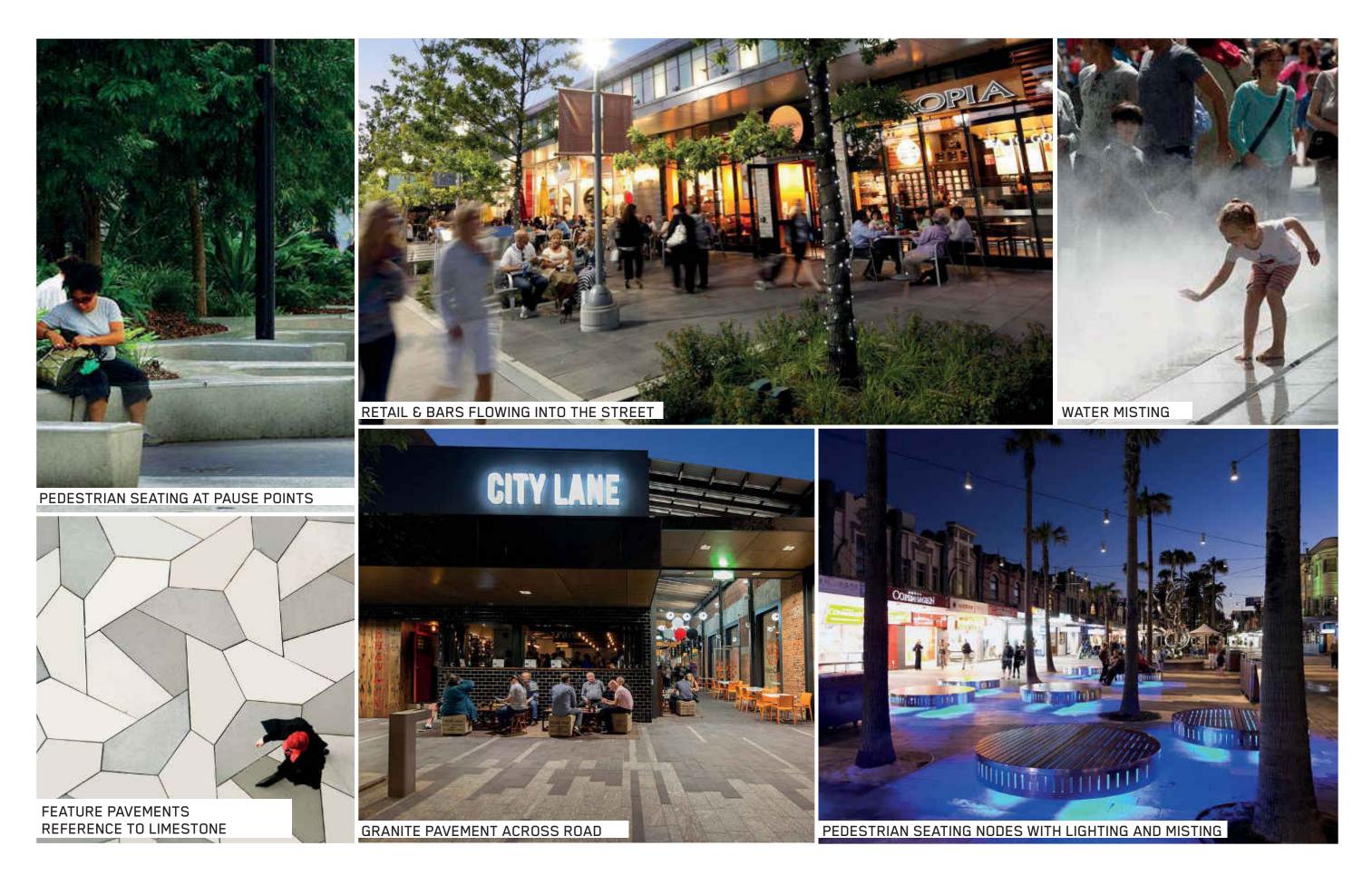
### DESIGN PROPOSAL NICHOLAS STREET & UNION PLACE PRECINCT



### DESIGN PROPOSAL NICHOLAS STREET



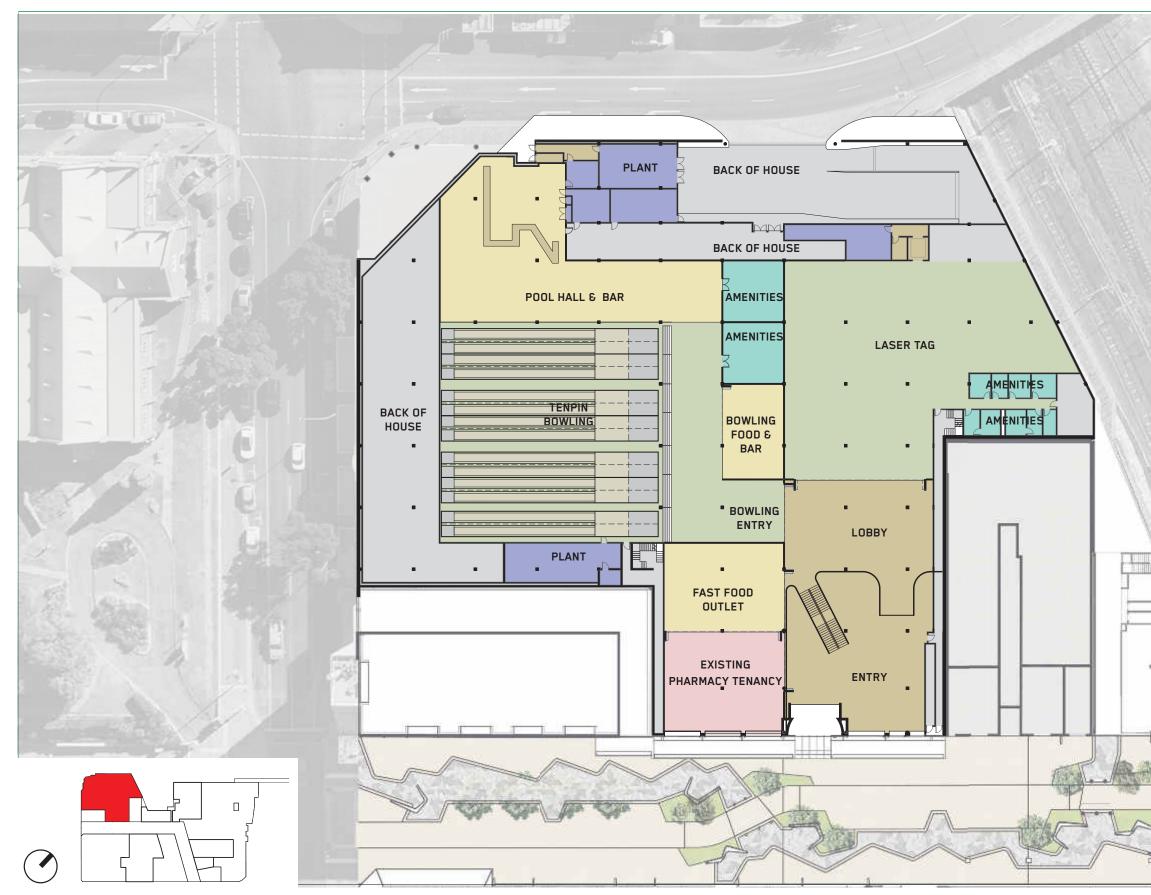
### DESIGN PROPOSAL NICHOLAS STREET



### **DESIGN PROPOSAL** UNION PLACE



### DESIGN PROPOSAL FAMILY ENTERTAINMENT - NICHOLAS STREET LEVEL





### DESIGN PROPOSAL FAMILY ENTERTAINMENT - UPPER LEVEL





DESIGN PROPOSAL

### DESIGN PROPOSAL BELL STREET LINK - BELL STREET LEVEL

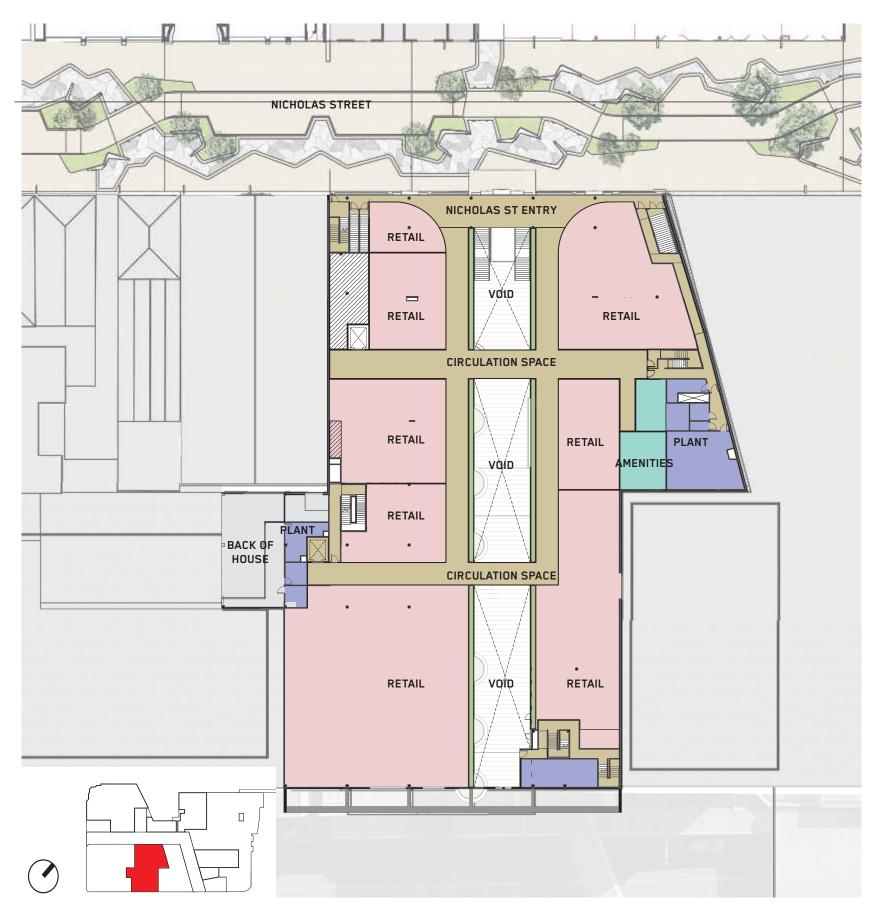






ASPIRATIONAL IMAGES

### DESIGN PROPOSAL BELL STREET LINK - NICHOLAS STREET LEVEL

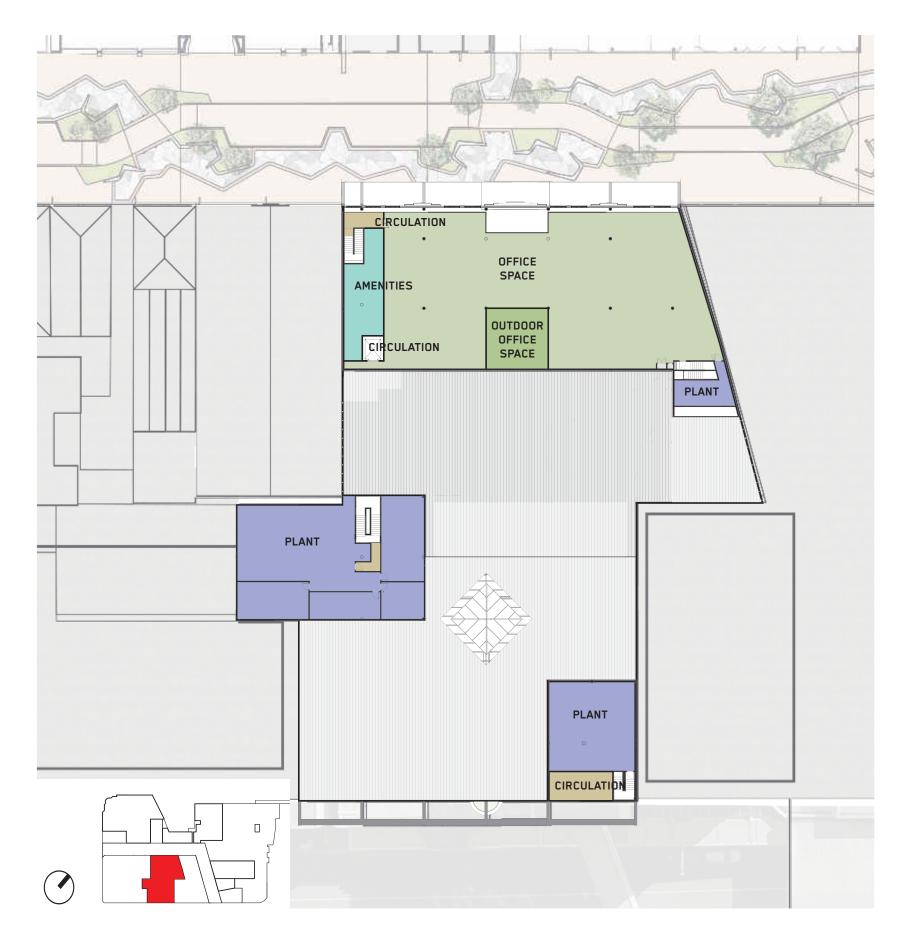




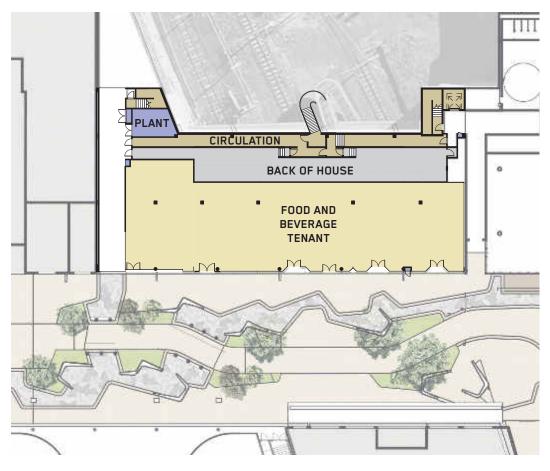


**ASPIRATIONAL IMAGES** 

### DESIGN PROPOSAL BELL STREET LINK - UPPER LEVEL



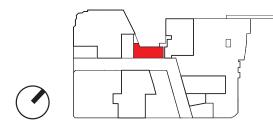
### DESIGN PROPOSAL FOOD AND BEVERAGE EXPERIENCE

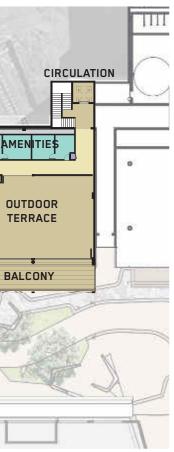


CIRCULATION PLANT PLANT

NICHOLAS STREET LEVEL

UPPER LEVEL





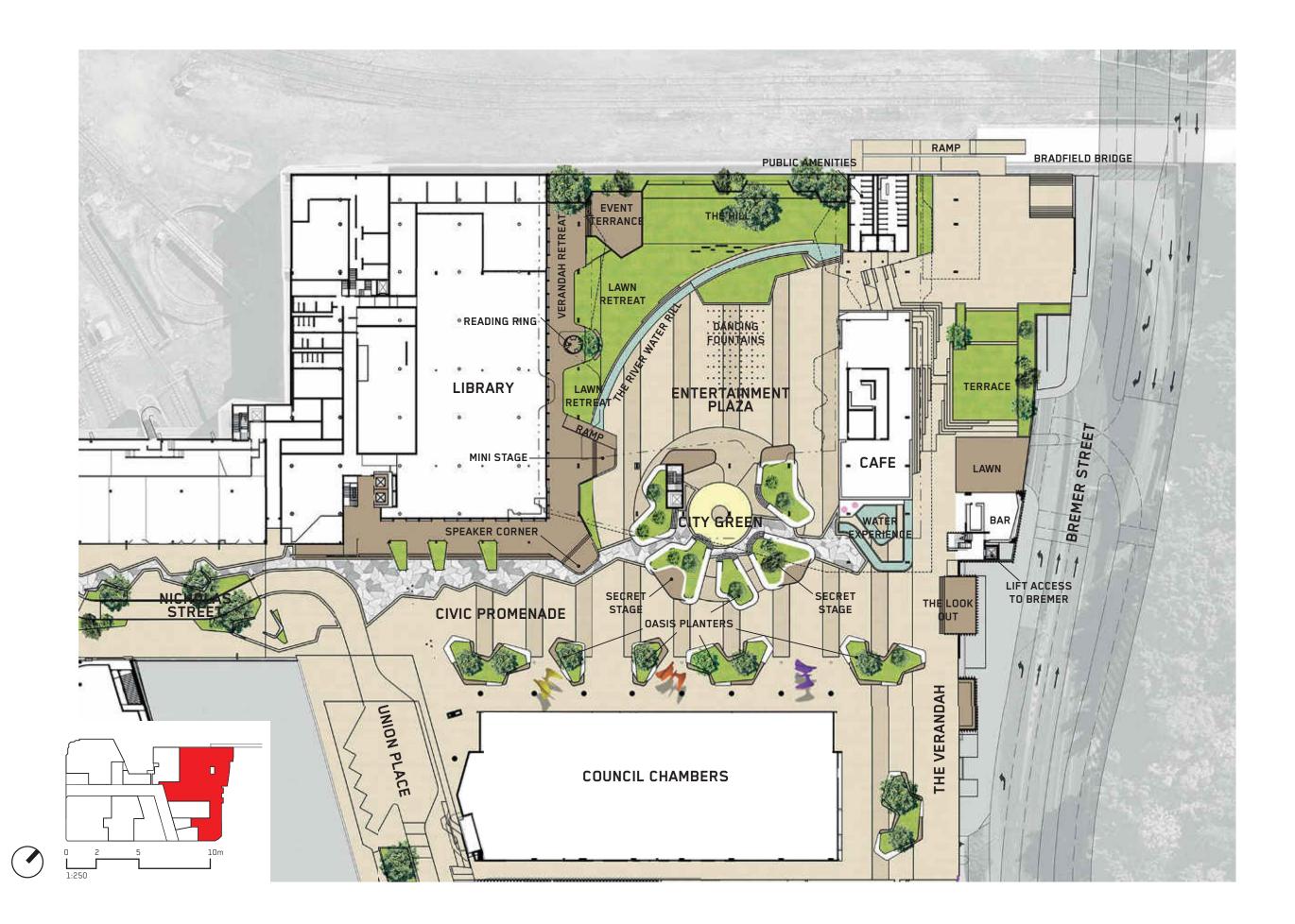
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DESIGN PROPOSAL

### DESIGN PROPOSAL NICHOLAS STREET



### DESIGN PROPOSAL CIVIC AREAS PRECINCT



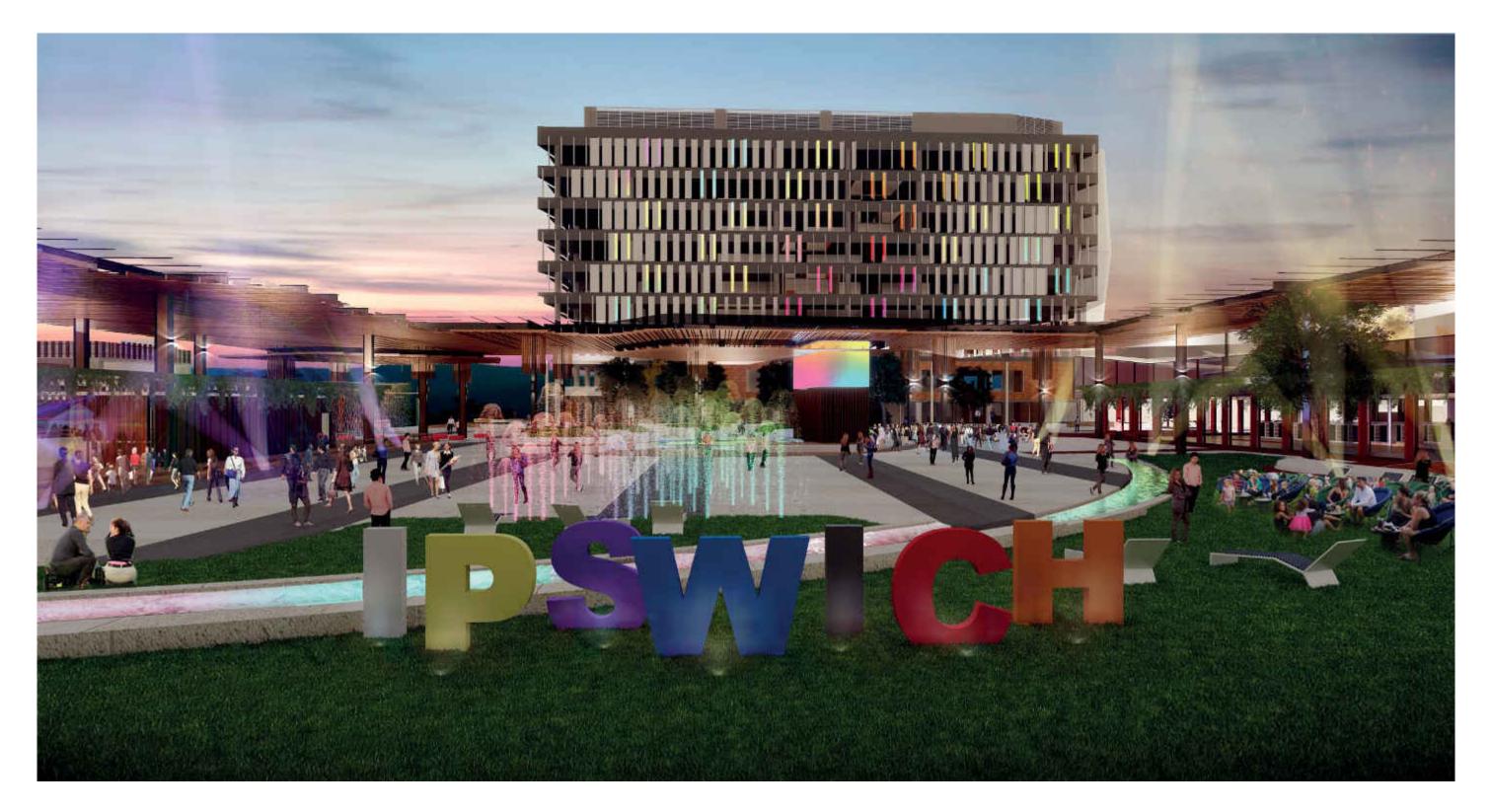
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BESIGN PROPOSAL

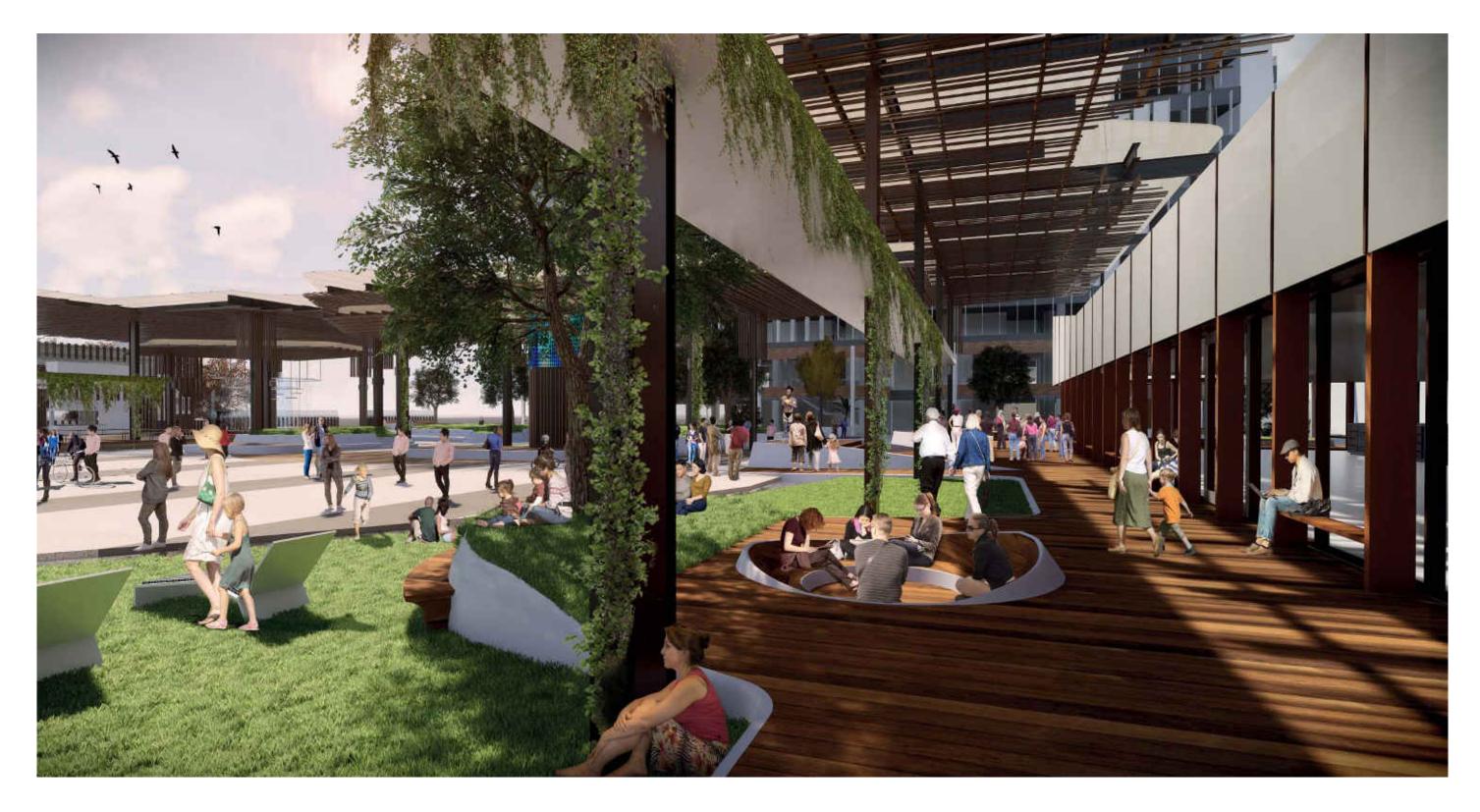
### DESIGN PROPOSAL CIVIC AREAS PRECINCT



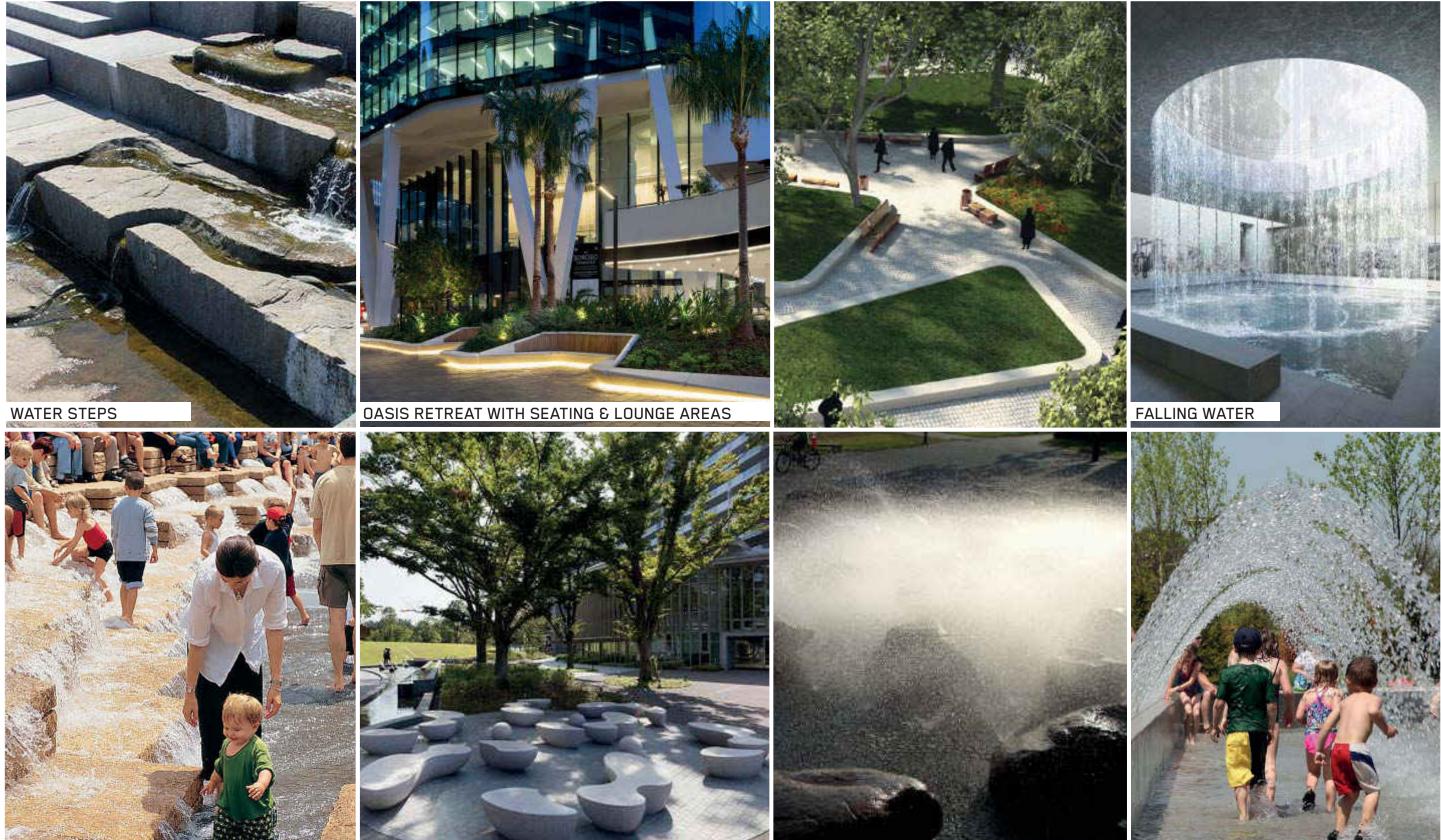
### DESIGN PROPOSAL CIVIC AREAS PRECINCT



### DESIGN PROPOSAL THE LIBRARY VERANDAH



### **DESIGN PROPOSAL** PLAZA LEVEL - WATER PLAY



WATER STEPS

INFORMAL SEATING FOR PARENTS

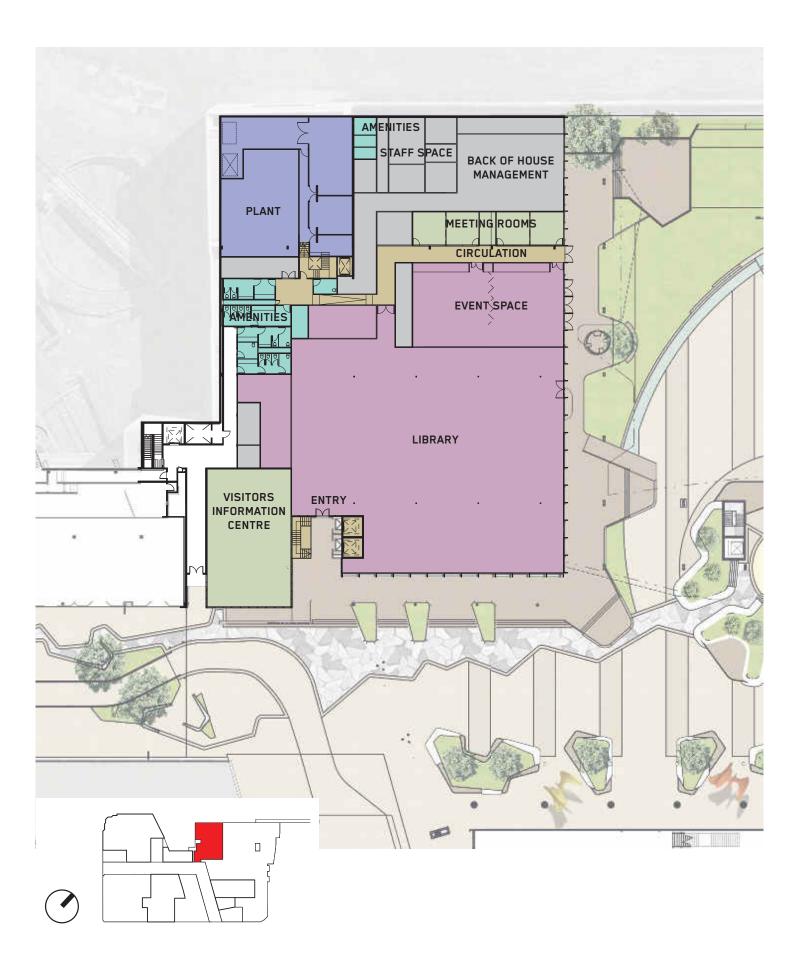
MISTERS & JETS

MISTERS & JETS

### **DESIGN PROPOSAL** PLAZA LEVEL - ENTERTAINMENT PLAZA



### DESIGN PROPOSAL LIBRARY



DESIGN PROPOSAL

# DESIGN PROPOSAL



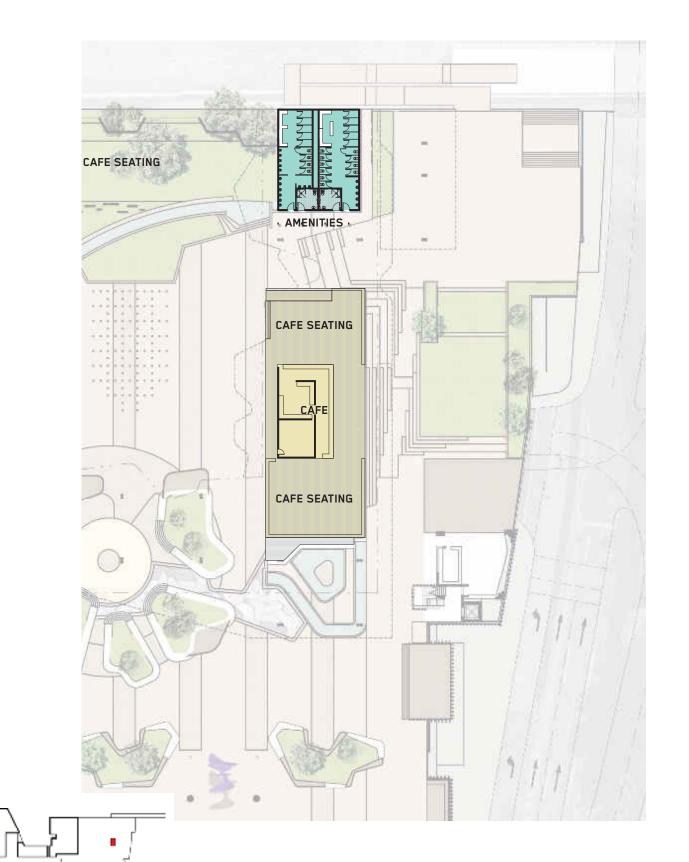
# DESIGN PROPOSAL



### DESIGN PROPOSAL LIBRARY



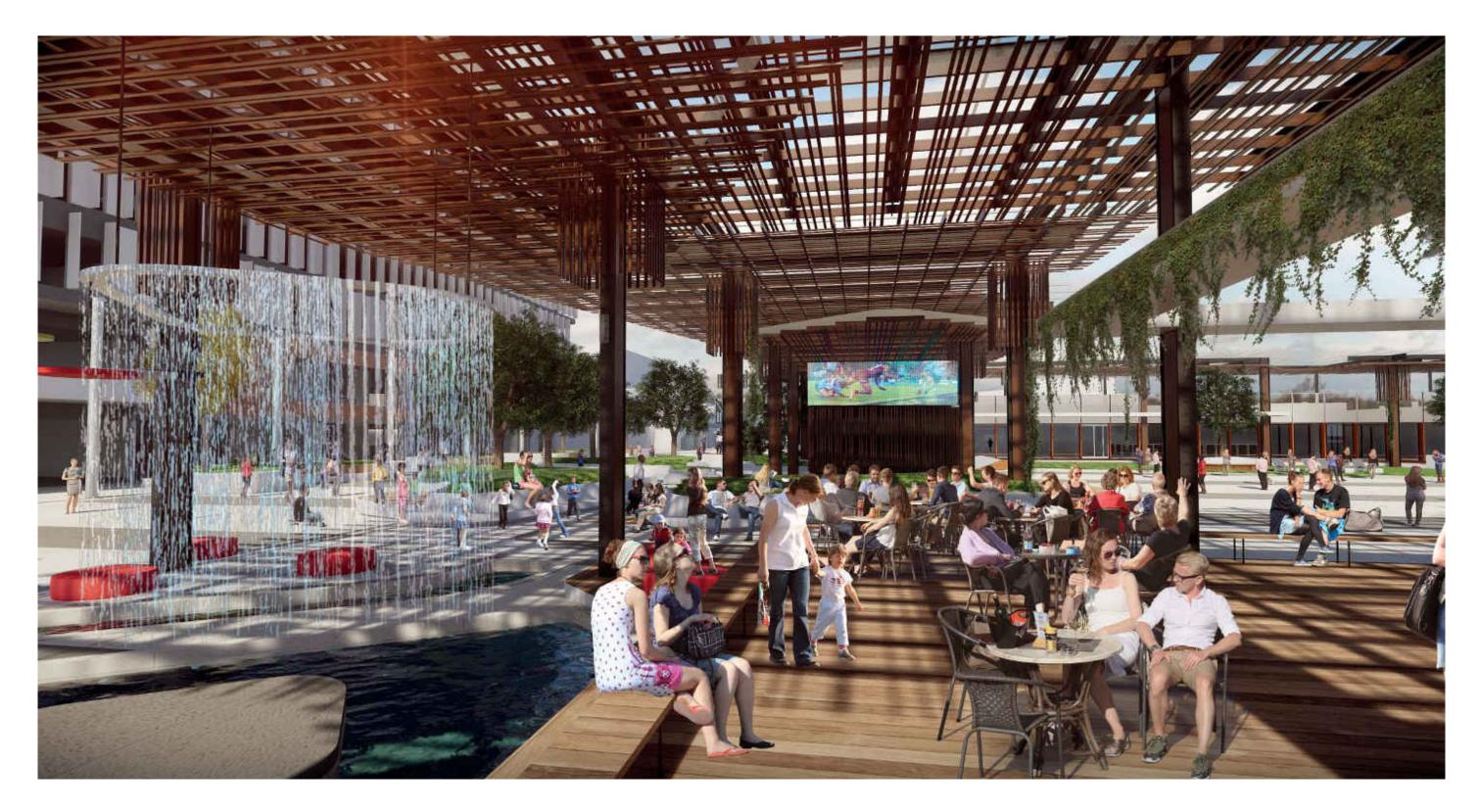
# DESIGN PROPOSAL PAVILION



# DESIGN PROPOSAL PAVILION



# DESIGN PROPOSAL PAVILION







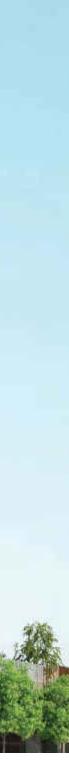
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DESIGN PROPOSAL













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DESIGN PROPOSAL



# ONSIDERATIONS $\bigcirc$ ESIGN $\frown$

## DESIGN CONSIDERATIONS VISION

#### INTRODUCTION

Early in the design process the design team reflected on the community recommendations and prepared a vision for the proposal. This vision as presented below formed the touchstone from which design decisions were judged against.

#### AN OVERALL VISION

- Create a world class active urban heart for Ipswich.
- Drive activity from the revitalised urban heart into the greater CBD.
- Create activated and interesting spaces and uses into the urban heart.
- Make the environment safe, health supporting and an exciting place for all.
- Ensure the rejuvenated urban heart is environmentally sustainable.
- Develop a vibrant and distinctive identity for the City Centre.

#### FOR THE CITY

- Create a shaded urban gathering and entertainment space for lpswich.
- Ensure the urban gathering space is flexible, fun and has longevity.
- Create an urban veranda that parallels and links to the riparian park.
- Ensure the urban veranda can link all future planned civic buildings.
- Reintroduce the visual legibility of the important CBD street corridors.
- Reintroduce activity generating vehicles and parking through the heart.
- Observe and enhance Ipswich's heritage in all activities.

#### FOR THE PEOPLE

- Activate and cool the new civic spaces with a riparian and water theme.
- Create unique and active viewing spaces overlooking the Riverwalk Park.
- Create a contemporary, efficient, effective and centralised City Council Building for Ipswich.
- Locate the City Council Building prominently on a street and preserve views to and from it.
- Create appropriately scaled civic gathering spaces related to the City Council Building.
- Create a exceptional, contemporary and connected.
- City Library a must visit destination.

## AVISION

## Ipunich's heritage as a hub for trade revitalised as a hub for KNONLED

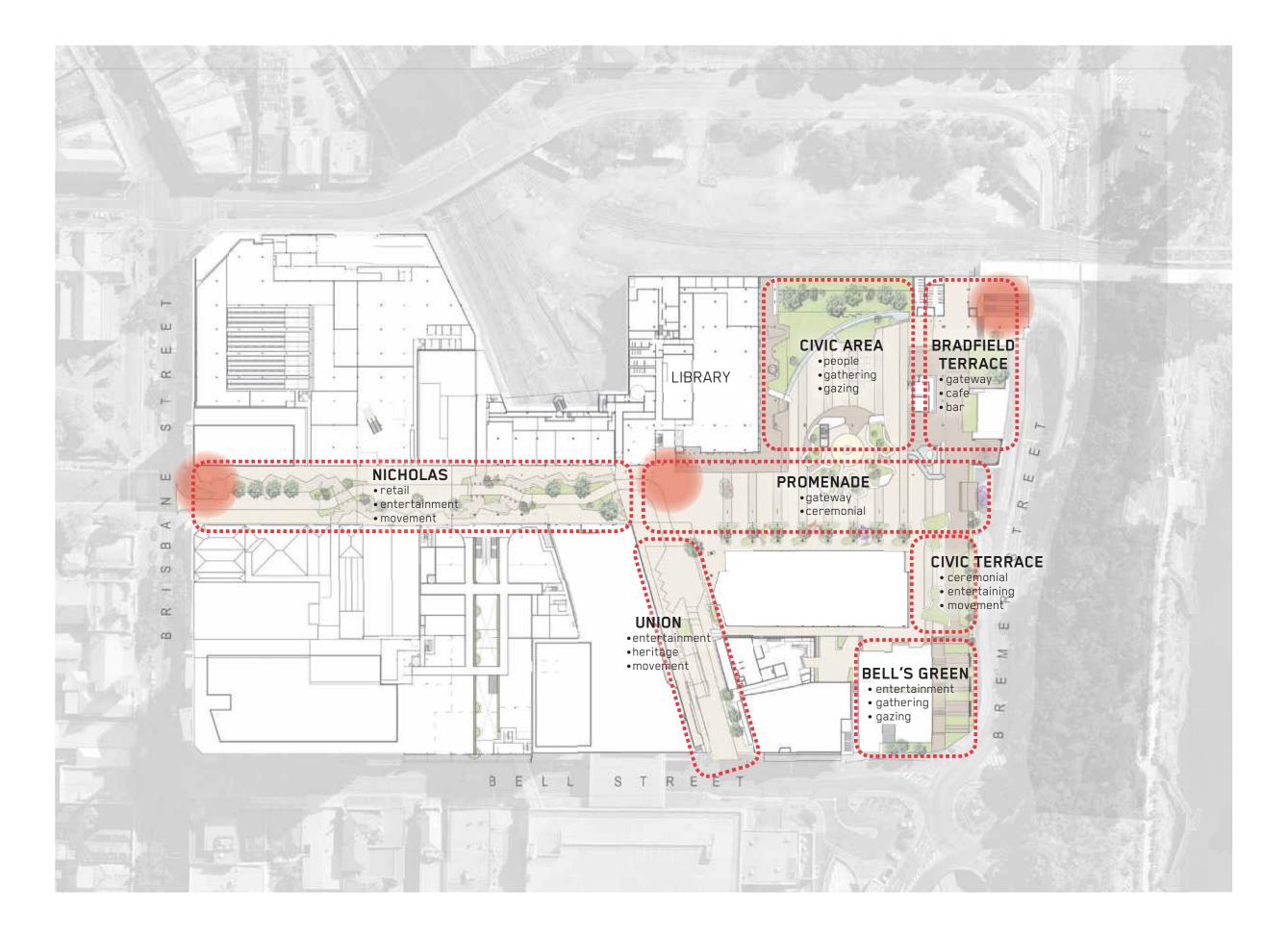
#### KNOWLEDGE



IDEAS



## DESIGN CONSIDERATIONS MASTER PLAN - PUBLIC REALM PRECINCTS

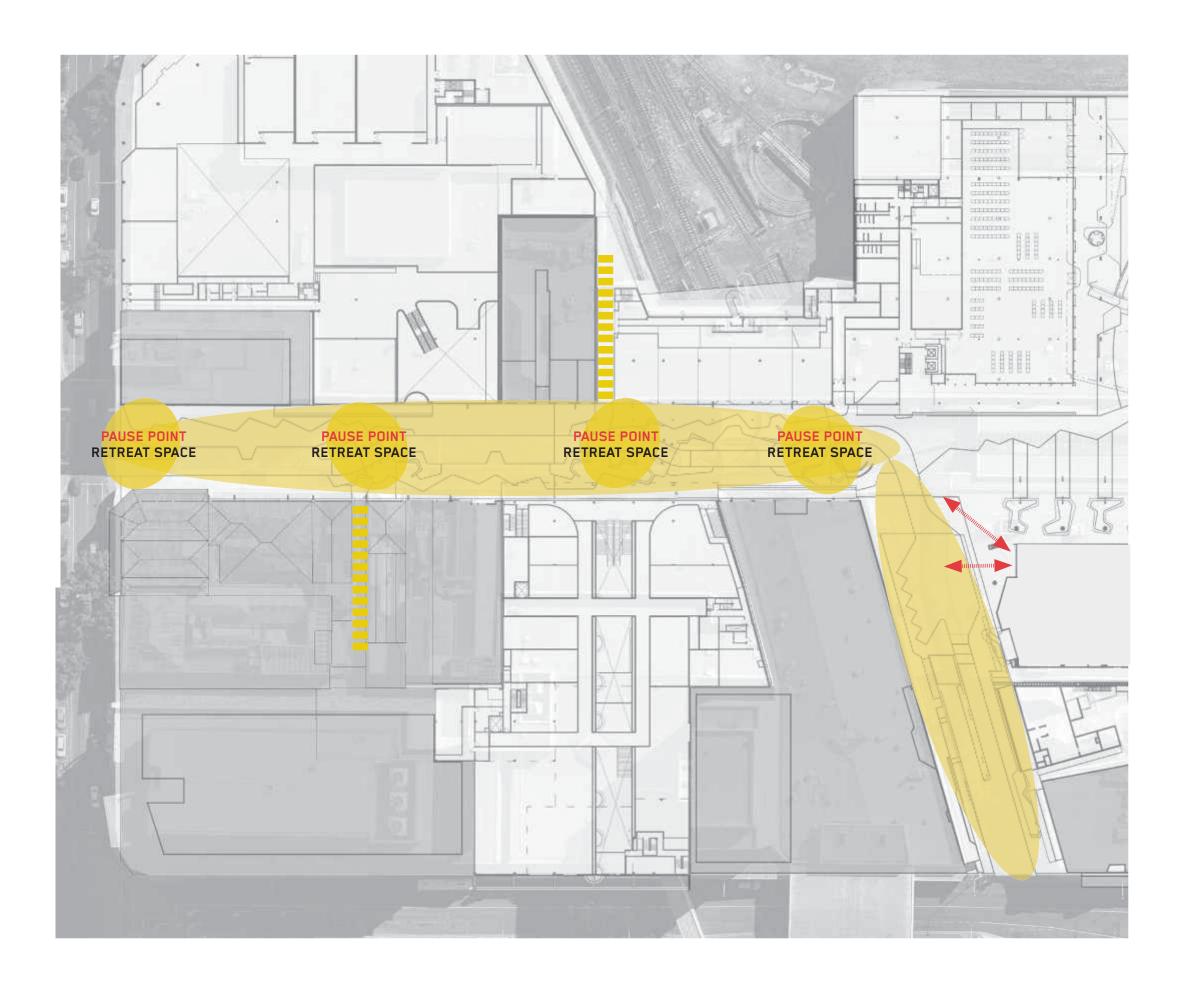


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DESIGN CONSIDERATIONS

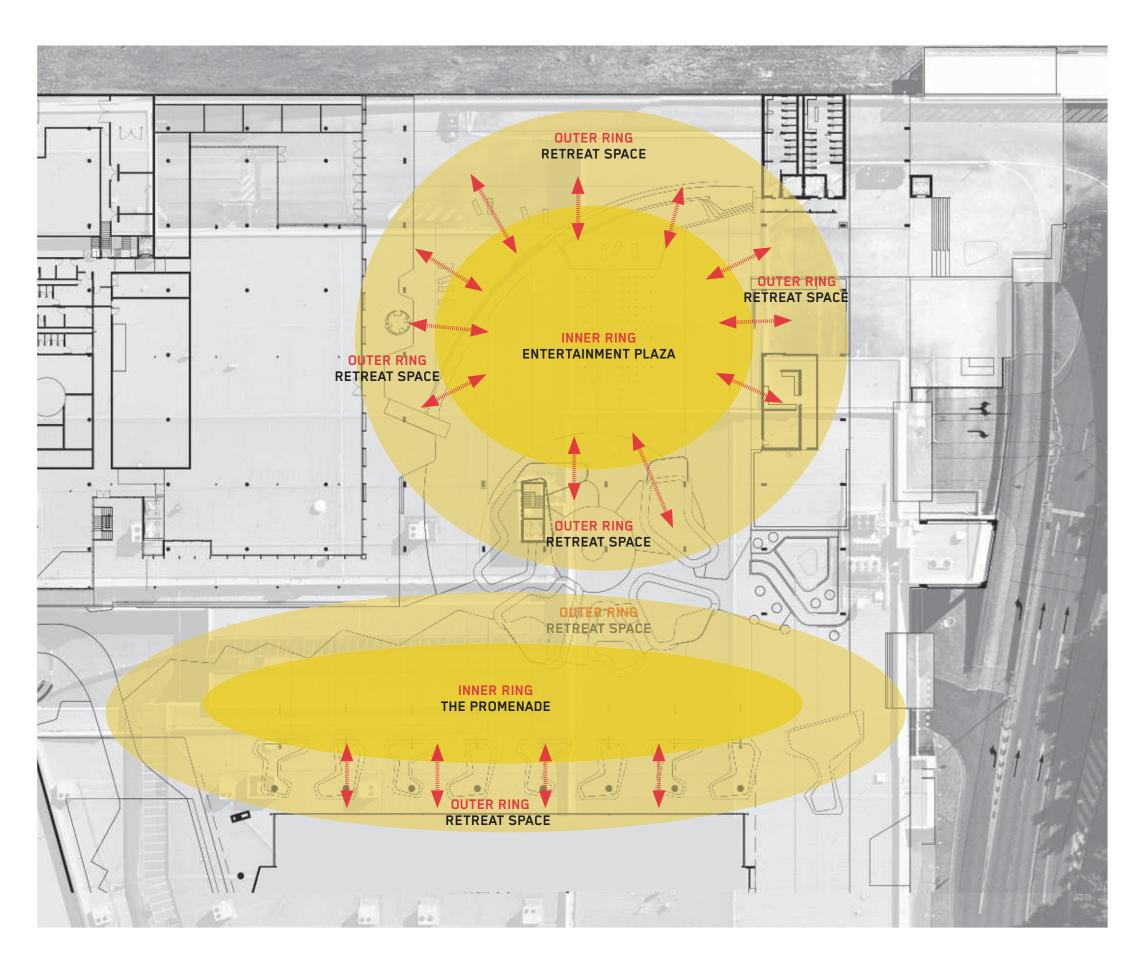
KEY DESIGN PRINCIPLES - NICHOLAS STREET & UNION PLACE

- IMAGE & IDENTITY
- ATTRACTIONS & DESTINATIONS
- AMENITIES
- FLEXIBILITY
- SEASONABLE STRATEGY
- ACCESS
- THOROUGHFARES & PAUSE POINTS
- INGRAINING INTO URBAN FABRIC
- MANAGEMENT
  - DIVERSE FUNDING



## DESIGN CONSIDERATIONS KEY DESIGN PRINCIPLES - CIVIC AREA

- IMAGE & IDENTITY
- ATTRACTIONS & DESTINATIONS
- AMENITIES
- FLEXIBILITY
- SEASONABLE STRATEGY
- ACCESS
- INNER SQUARE & OUTER SQUARE
- INGRAINING INTO URBAN FABRIC
- MANAGEMENT
- DIVERSE FUNDING



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**OPPORTUNITIES FOR PUBLIC ART** 

#### LANDMARK OPPORTUNITY

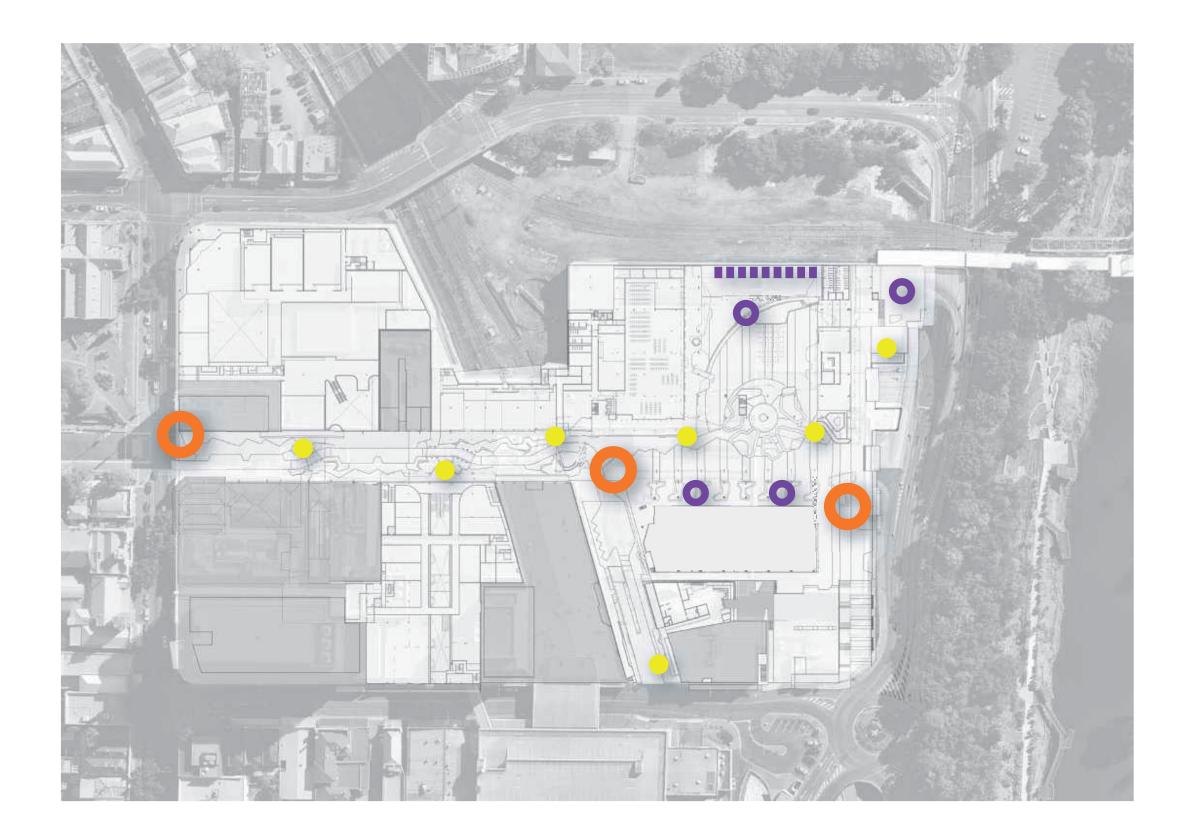
- Iconic
- Large Scale
- Highly Visible
- Signature Artwork

#### PLACEMAKING OPPORTUNITY

- Civic
- Accessible
- Medium Scale
- Feature Artwork

#### DISCOVER & REVEAL OPPORTUNITY

- Interactive
- Temporary
- Ephemeral



## **DESIGN CONSIDERATIONS OPPORTUNITIES FOR PUBLIC ART**

#### LANDMARK OPPORTUNITY

- Iconic
- Large Scale
- Highly Visible
- Signature Artwork

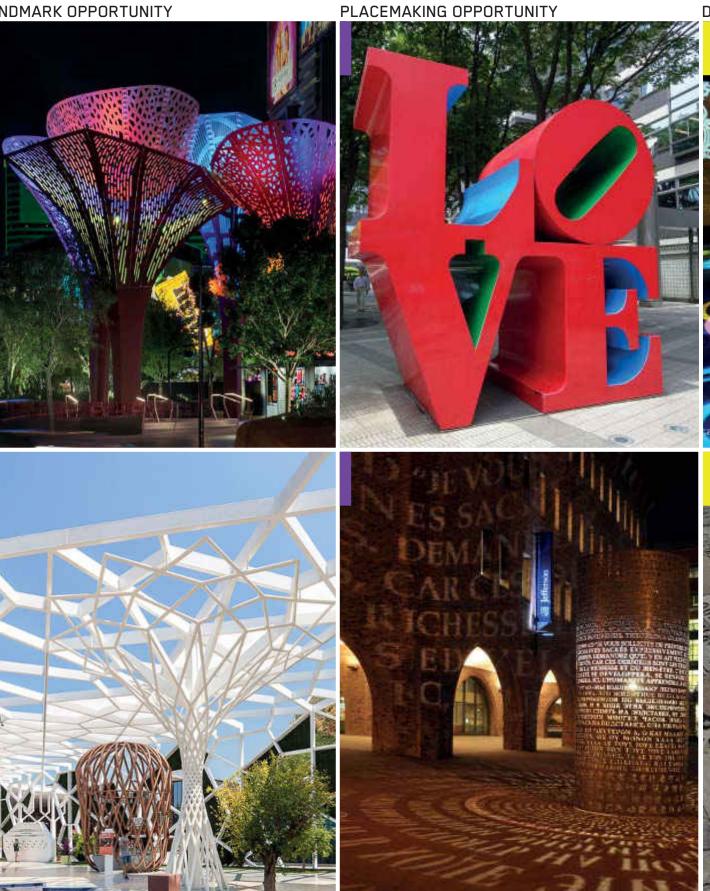
#### PLACEMAKING OPPORTUNITY

- Civic
- Accessible
- Medium Scale
- Feature Artwork

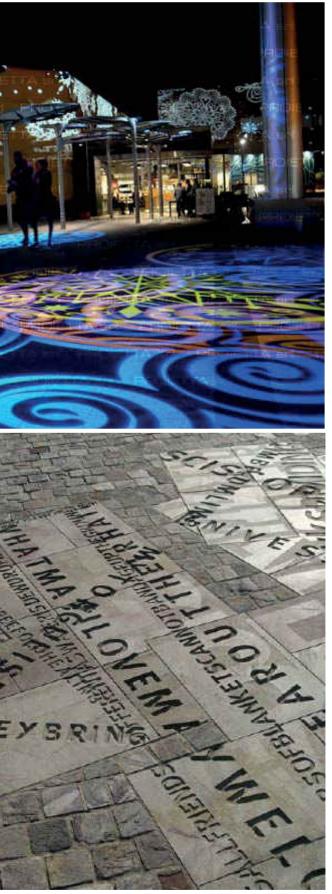
#### DISCOVER & REVEAL OPPORTUNITY

- Interactive
- Temporary
- Ephemeral

#### LANDMARK OPPORTUNITY



#### DISCOVER & REVEAL OPPORTUNITY



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DERATIONS DESIGN

## DESIGN CONSIDERATIONS A WATER EXPERIENCE

#### LANDMARK OPPORTUNITY

- Iconic & Active
- Interactive
- Highly Visible
- Dancing Music Fountains

#### PLACEMAKING OPPORTUNITY

- Destinational
- Interactive
- Accessible
- Water Play

#### DISCOVER & REVEAL OPPORTUNITY

- Passive & Casual
- Interactive
- Misting
- Water Rills



## **DESIGN CONSIDERATIONS** A WATER EXPERIENCE

#### LANDMARK OPPORTUNITY

- Iconic & Active
- Interactive
- Highly Visible
- Dancing Music Fountains

#### PLACEMAKING OPPORTUNITY

- Destinational
- Interactive
- Accessible
- Water Play

#### DISCOVER & REVEAL OPPORTUNITY

- Passive & Casual
- Interactive
- Misting
- Water Rills

#### LANDMARK OPPORTUNITY



PLACEMAKING OPPORTUNITY



### DISCOVER & REVEAL OPPORTUNITY

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DESIGN CONSIDERATIONS

## DESIGN CONSIDERATIONS FOOD & BEVERAGE

#### INTRODUCTION

Food and Beverage consultants Brain and Poulter provided specialist advice regarding food and beverage catering sustainability. B&P analysed the key elements of demographics, competition, site traffic, dining density and population and applied a range of industry and B&P benchmarks to understand what food is sustainable where and when. These recommendations as summarised below formed the basis of the food and beverage proposal for the city centre master plan.

#### SUSTAINABILITY OF FOOD – WHAT B&P LOOK FOR

#### DEMOGRAPHIC

 Characteristics that indicate the appropriate type of food offer (fast, slow and/or fresh food) –Who is the primary market for F&B at Ipswich City Heart?

#### COMPETITION

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• Analysis that indicates what is popular in area at the moment and where there are gaps in the market

#### SITE TRAFFIC

• For F&B 'conversion' -is there a reason to be passing through or visiting the City Heart?

#### **DINING DENSITY**

• ..and clustering / precincting of food in the area that will support increases to F&B operations

#### **GROWING POPULATION**

• ...and Upcoming Residential and Commercial Developments that will spur on activity in the area

B&P have analysed these key elements for Ipswich City Heart and applied a range of industry and B&P benchmarks to understand what food is sustainable where and when.

#### SUSTAINABILITY OF FOOD – KEY TAKE OUTS

#### DEMOGRAPHIC CHARACTERISTICS

• Currently the demographic favours fast, casual dining and pub offers

#### COMPETITION ANALYSIS

- Current mix reflects local demographic -suburban Aussie favourites
- Gap for on trend casual dining –national brands and local heroes

#### STRONG TRAFFIC THROUGH SITE FOR F&B 'CONVERSION'

- Current plans for City Heart will see weak pedestrian travel paths through site
- Through strategic design, travel paths can be strengthened by ensuring there are reasons to be there ( anchors such as entertainment concepts, car parking, easy cinema access etc)

#### DINING DENSITY AND CLUSTERING /

#### PRECINCTING

• Analysis of Dining Density indicates CBD is the 'food centre' for the area

#### **GROWING POPULATION AND DEVELOPMENTS**

 Population growth will support additional food in Ipswich, some of which can be located in City Heart

#### Characteristics that highlight preference for Fast Food, Casual Dining & Pub

- High % families with children
- High % trades workers
- High % students
- Lower than average income
- High % mortgage commitments
- Limited tourism in area
- Low % Asian Demographic

The affordable nature of fast food is attractive to demographics with low disposable income and time poor customers

## Characteristics that highlight preference for **Slow Food, Bar and Dining**

- High % DINKS/ SINKS
- High % professional workforce
- Higher than average income
- High % renting
- Low unemployment
- High % Asian Demographic
- High tourism area

Slow food requires a demographic that has the time to dine in, and is willing to spend more per head Fresh food usually requires a strong supermarket in the same centre and a demographic with a sizeable basket shop

#### **B&P RESIDENTIAL DEMOGRAPHIC GUIDING PRINCIPLES - IPSWICH B&P AREA**



## Characteristics that highlight preference for **Fresh Food Retail**

#### • High % families with children

- Higher than average income High % home ownership
- High % professional workforce
- High % international residents
- Limited tourism in area

•

## DESIGN CONSIDERATIONS FOOD & BEVERAGE

Currently – up to 6 additional F&B can be supported in CBD. By 2021, a further 8 can be supported based on population Growth in CBD. B&P recommend 6-7 of these are in the City Heart. Estimates of current bridge, carpark and library traffic confirm this Dining Density suggesting 6-7 outlets sustainable in City Heart. Current Office Worker Market is catered for in CBD, however new council office will support one Lobby Espresso bar on site

#### THIS TOTALS 7-8 FOOD CATERING OFFERS AS SUSTAINABLE IN IPSWICH CITY HEART DEVELOPMENT

#### IDEA

The 7-8 sustainable F&B for the proposed site can only be supported with a strong combination of retail, daily entertainment concepts(eg. Bowling), cinema, regular events to drive people to the precinct and provide a sense of purpose.

#### RESPONSE

THE CIVIC AND COUNCIL PRECINCT -1 CAFÉ TO SUPPORT THE LIBRARY AND COUNCIL BUILDING, OPTIONAL POP-UP F&B TO SUPPORT DAYS WHEN THERE ARE EVENTS OR TO CREATE A MARKET EVENT

THE DINING AND ENTERTAINMENT PRECINCT -6-7 OUTLETS TAKING INTO ACCOUNT THE RENOVATION OF THE EXISTING PUB/HOTEL AND OTHER FOOD TO BE PLACED ONTO NEW CITY PLAZZA

#### DESIGN SCORECARD

B&P FOOD AND BEVERAGE DESIGN SCORE CARD

DINING & ENTERTAINMENT PRECINCT SCORES WELL ABOVE 70% Critical Success Factor Scorecard Dining & Entertainment Score was 69% Now 92%







## DESIGN CONSIDERATIONS EVENT SPECIALIST - RECOMMENDATIONS

#### PRIMARY EVENTS

The core events, varied in number and frequency. A combination of events that both serve the community and generate revenue.

- Expos/ Trade events
- Markets
- School holiday events
- Christmas / NYE events

#### SECONDARY EVENTS

Major one off events throughout the year, generally spread over multiple days generating high levels of engagement from the community.

- Culinary events
- Exhibitions
- Festivals & Theatre (Music & Multi Arts)
- Concerts & Outdoor Cinema
- Sports events
- Private Functions & events



#### PRIMARY EVENTS



#### SECONDARY EVENTS

54

#### DESIGN SCORECARD

B&P with events specialist Gill Minervini

Entertainment Precinct	Score	Weighting			
Stage and Equilities	2097				
Stage and Facilities	20% 88%	Section weighting			
Capacity and Crowd Control	20%	Section weighting			
	73%				
General Site	20%	Section weighting			
	<b>65</b> %				
Infrastructure and Utilities	20%	Section weighting			
	69%				
F&B relationship	20%	Section weighting			
	<b>92</b> %				
	Total Score				
	77.30%				

## DESIGN CONSIDERATIONS EVENT SPECIALIST - EVENT CALENDAR

#### INTRODUCTION

Existing Ipswich events with potential to be held in the proposed city centre master plan were analysed, and opportunities for additional events were proposed. A potential annual events calendar was then prepared as noted below.

	Event	Jan	Feb	Mar	Apr	May	Jun	Jul	Aug	Sep	Oct	Nov	Dec	TOI
tertainment /	Current - Ipswich Battle of the Bands							1						1
	Current - Kitsch in the Switch									1				1
	Ipswich Water Festival	7												
Art / Music)	Other Festivals						1					1		
	Movies Under the Stars		14	14										2
	Televised Carols by Candelight		14	1.4									1	-
	Football Finals - State of Origin					1	1	1						
Sport - Big Screen Events	Football Friday Night				2	2			2	2				
	AFL Fingls								3	2				
	Tennis Grand Slam Events	1												
	Night Match Cricket		2											
	Easter Egg Hunt / Egg Painting			2										
	Christmas Tree / Nativity / New Years Eve			2									3	
	Special Occasion Market				1								1	
	Expo & School Events	1			1			1		1			1	
		I	1	1	1	1	1	1	1	1	1	1		
School Events	Games in Civic Spaces Friday Nights		I	I	1	1	1	1		I	1			
	Yoga in the Heart		Δ	Δ	Д	5	I	5	5	Δ	5	4		
											0			
Markets	Flea Market		1	1	1	1	1	1	1	1	1	1	1	
	Fresh Food & Markets	1	2	2	2	2	2	2	2	2	2	2	2	<u> </u>
	Current - Food Fair in the square	1	1	1	1	1	1	1	1	1	1	1	1	
														_
	TOTAL	13	25	28	13	13	14	15	15	16	10	10	10	1

## DESIGN CONSIDERATIONS EVENT TYPE FLEXIBILITY

#### INTRODUCTION

The external areas of the master plan are designed to accommodate various event types ranging from intimate performances like buskers to major 3,000 person outdoor concerts. The public spaces are designed to provide day to day public amenity, but are flexible to accommodate one-off major events. The master plan contains a number of built-in plug and play spaces accommodating day to day performances. Major events overlay has been considered to enable bump-in of stages and the like for major performances in dedicated areas.

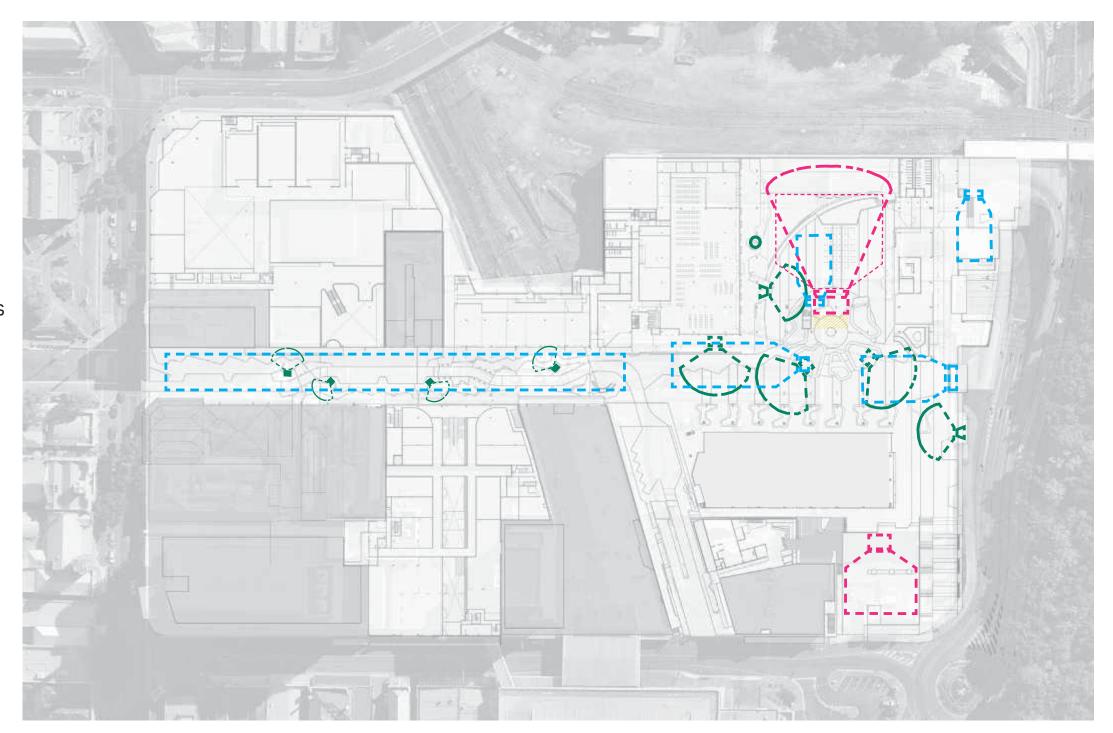


- PERMANENT BUILT-IN ZONE / STAGE FOR SMALL PERFORMANCES / EVENTS

ZONE FOR BUMP-IN STAGE FOR MID
 SIZE EVENTS
 PROCESSION ZONE



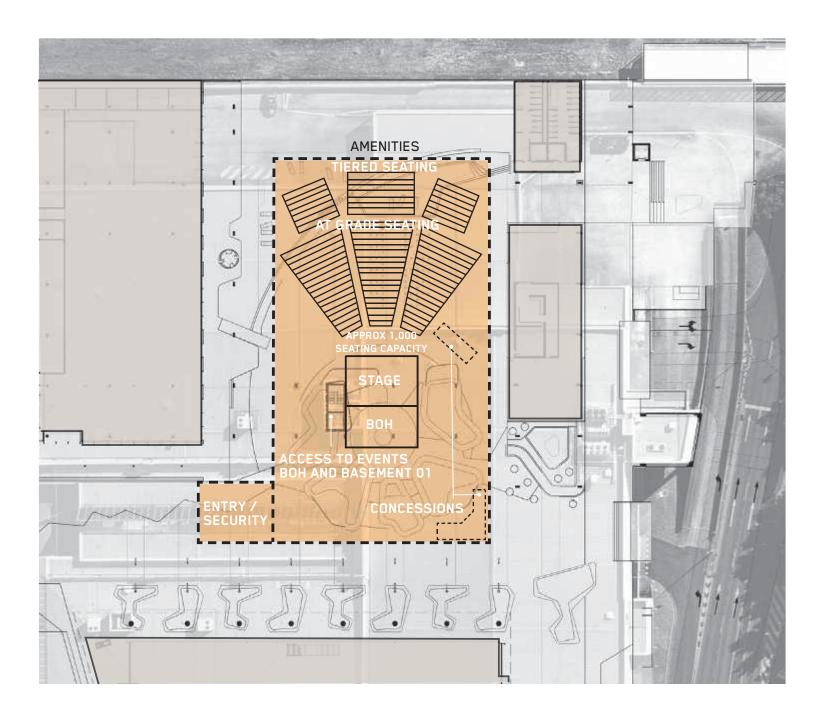
- ENTERTAINMENT PLAZA / ZONE DESIGNED FOR OVERLAY OF MAJOR EVENTS



## DESIGN CONSIDERATIONS MAJOR EVENT OVERLAY - CONCERT MODE

#### INTRODUCTION

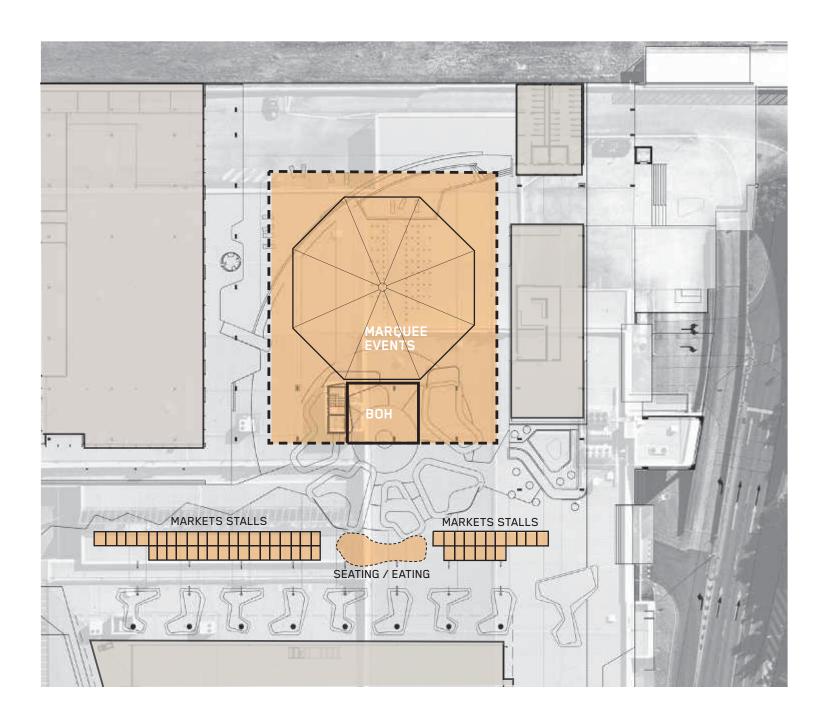
The entertainment plaza is designed to accommodate a major event overlay whilst enabling the overall precinct to remain functioning. In concert mode the main stage zone is allocated to the eastern end of the entertainment plaza under the main roof. This zone has direct connection to a stair and lift enabling secure access to a back of house area located in the basement below.



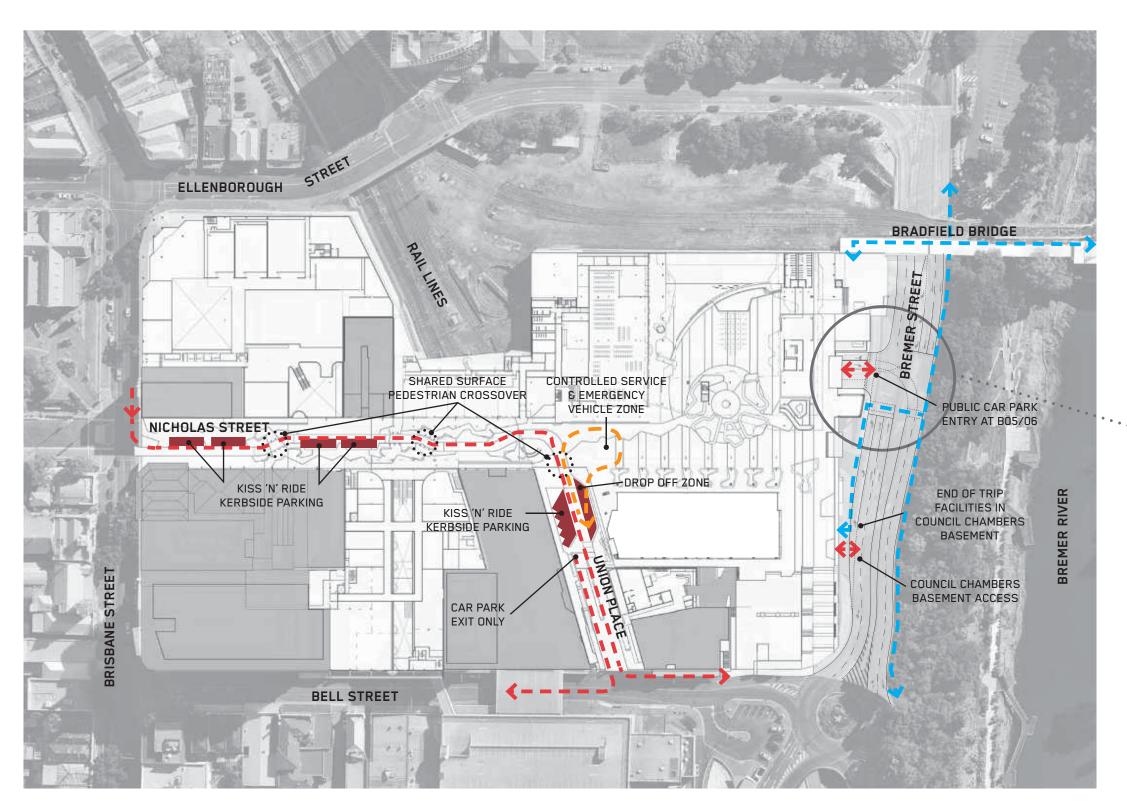
MAJOR EVENT OVERLAY - MARQUEED EVENTS & MARKETS OVERLAY

#### INTRODUCTION

The entertainment plaza is also designed to accommodate large marqueed events. The zone ot the eastern end is designed to accommodate back of house facilities for a marquee. This zone has direct connection to a stair and lift enabling secure access to a back of house area located in the basement below. Overlay for Markets is also identified along the main civic promenade.



## DESIGN CONSIDERATIONS VEHICLE & CYCLIST STRATEGY



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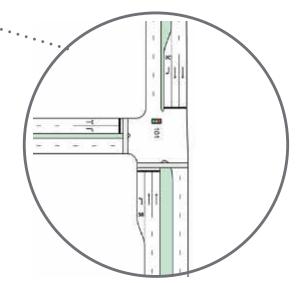
#### BREMER STREET REALIGNMENT

Existing service ramps removed

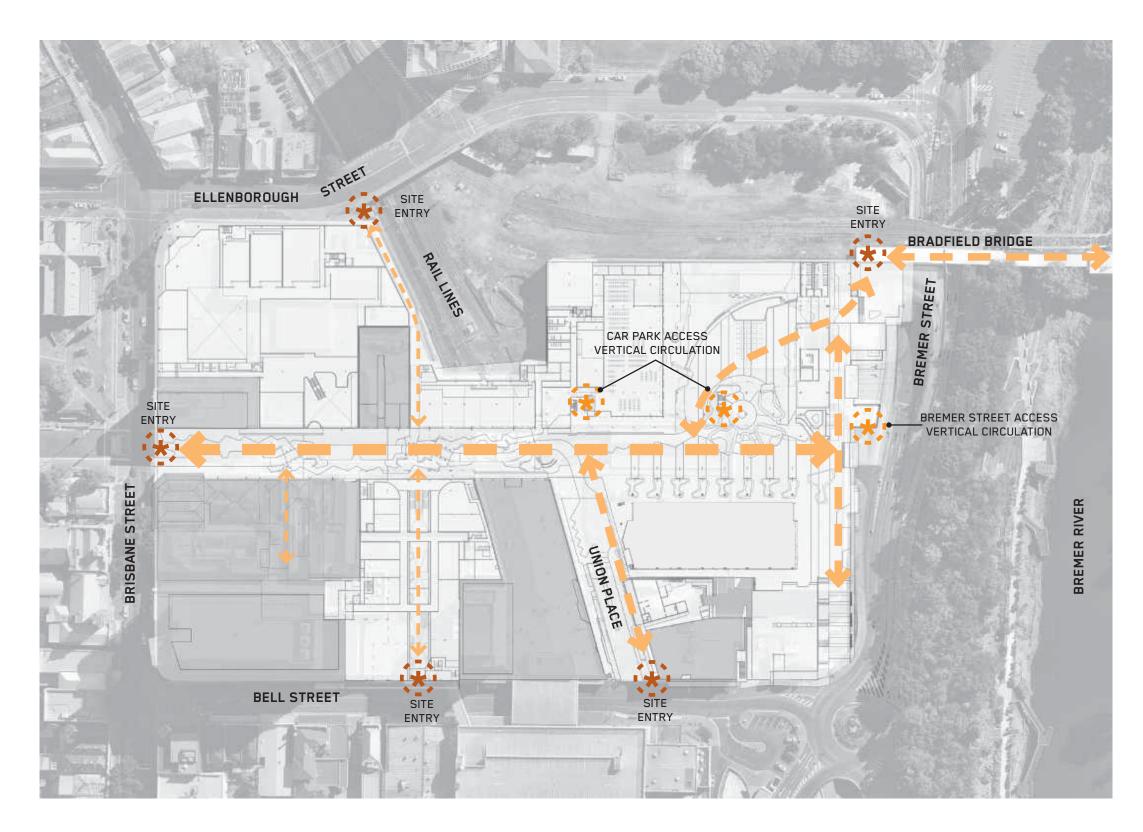
- Single all-movements signalised access point on Bremer Street
- Four lane cross section
- Left and right turn auxiliary lanes

#### BREMER STREET TRAFFIC SIGNALS

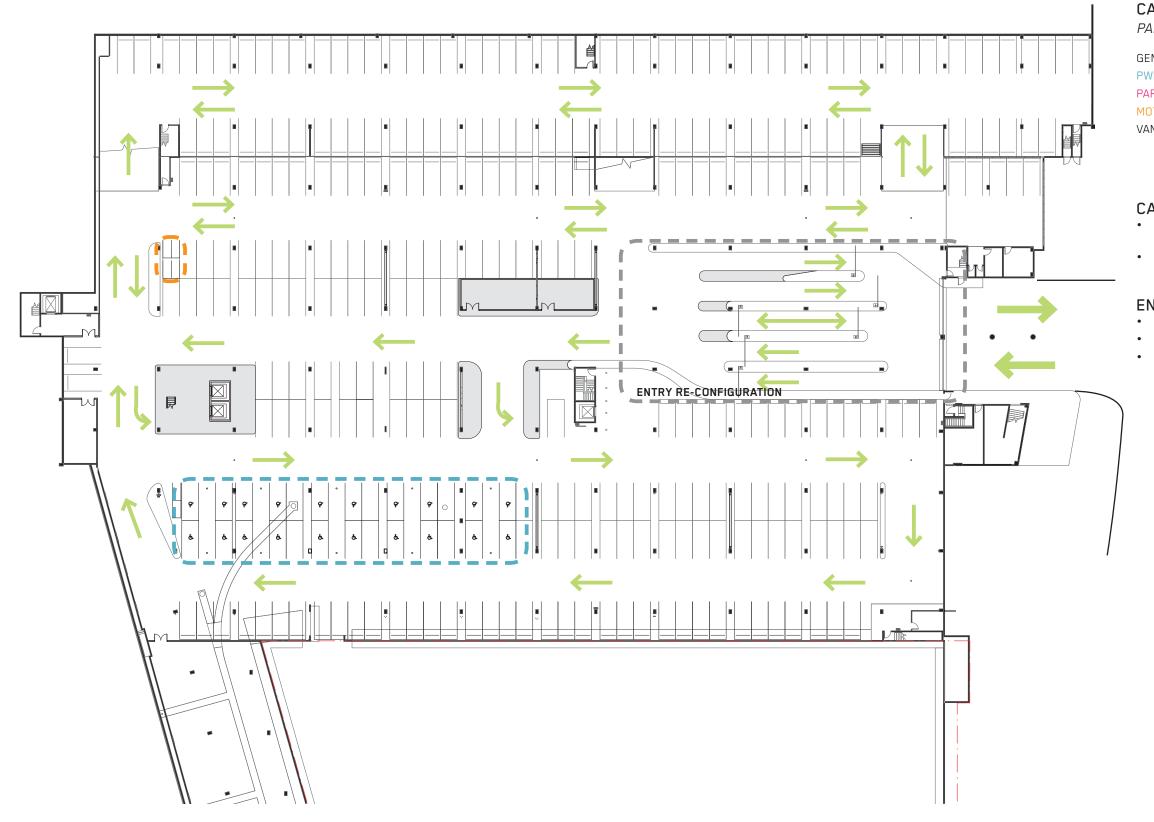
- Configuration appears more than adequate to accommodate design traffic loadings
- Cycle times between 60-90 seconds tested
- Queue lengths appear contained within turn pockets
- Critical intersection appears to be Bremer Street / Ellenborough Street signals. It is noted that the proposed redevelopment does not materially impact the operations of the Bremer Street / Ellenborough Street signals.



**PEDESTRIAN MOVEMENT** 



## DESIGN CONSIDERATIONS BASEMENT 05/06



#### CAR PARKING PROVISION

	RUVISIUN
PARKING TYPE	APPROXIMATE YIELD

NERAL PARKING
VD PARKING
RENT PARKING
TORCYCLIST
N / UTE PARKING

880 spaces 19 spaces (1 per 50) 19 spaces (1 per 50) 19 spaces (1 per 50) 3-4 spaces proximate to Bremer Street Loading

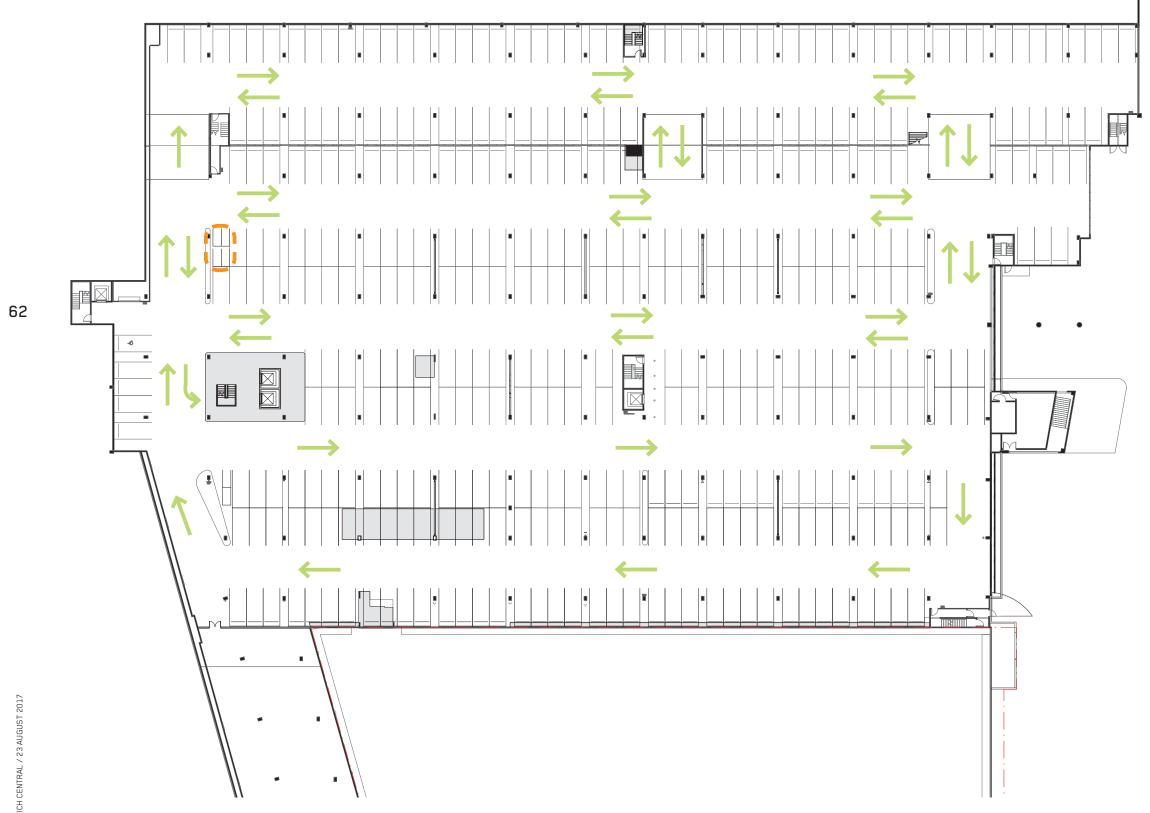
#### CAR PARK CIRCULATION REQUIREMENTS

Incorporate one-way flow system to simplify search patterns. As well as primary access & egress points.
Car park counting hardware integrated with supportive wayfinding signage.

#### ENTRY RE-CONFIGURATION

Additional queue storageRetain central reversible laneRamp location maintained

## **DESIGN CONSIDERATIONS** BASEMENT 03/04



## DESIGN CONSIDERATIONS BASEMENT 01/02



## **DESIGN CONSIDERATIONS IPSWICH CITY PRECINCT SMART CITY MAP**

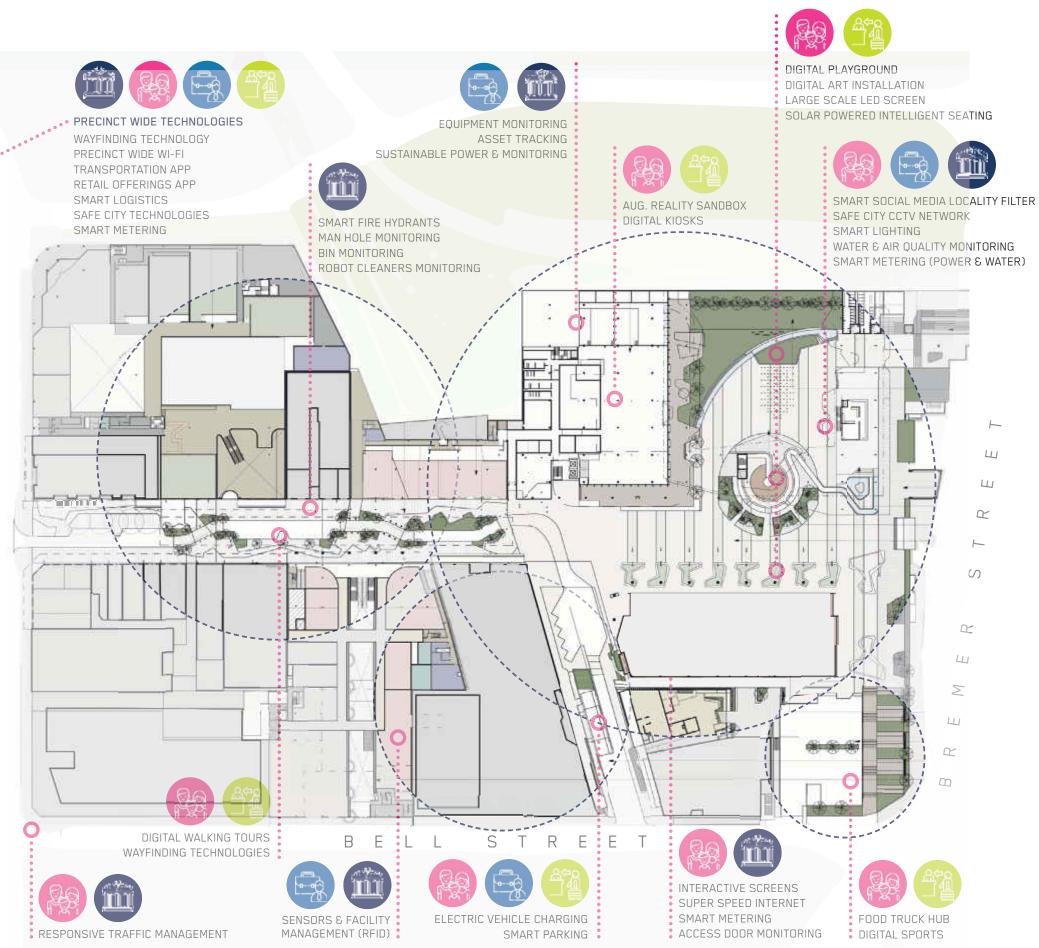
64

#### INTRODUCTION

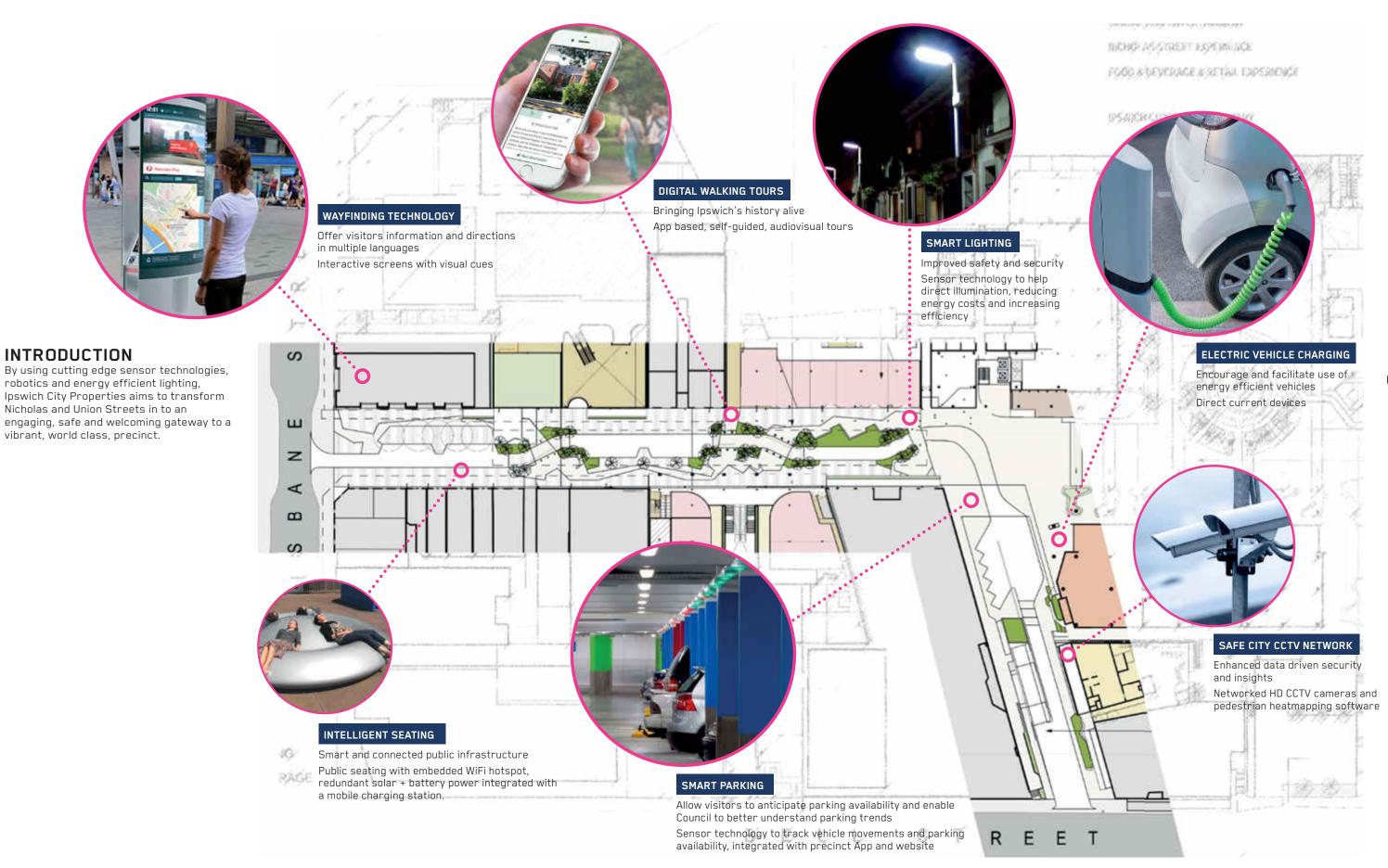
Ipswich aims to create one of the world's first digitally integrated entertainment, civic and retail precincts.

By applying cutting edge technology to world class urban design, the revitalized Ipswich City Centre will offer exciting experiences for residents that cannot be had anywhere else.

Digital design will also help unlock economic opportunity, reduce Council's operating costs and set Ipswich apart as a global leader of Smart City and Digital design.



NICHOLAS AND UNION STREETS SMART CITY MAP



0

gaming stations

**CIVIC SQUARE SMART CITY MAP** 

#### INTRODUCTION

Building a fun, exciting and innovative civic space through the unique and imaginative use of bespoke interactive artwork, immersive displays and vibrant lighting shows.

OOD & SEVERAGE & RETAIL EXPERIENCE DIGITAL ART INSTALLATION Enhance atmosphere and promote community art Interactive and animated light displays BR .... ••• .... DIGITAL PLAYGROUND Interactive multiplayer game stations Accessible, interactive and interchangeable outdoor ..... ..... -EEEF. DIGITAL LIGHT SHOWS - LED LIGHTING/PROJECTIONS

Audiovisual and interactive lights display

Entertainment attraction for residents and visitors

#### SOCIAL MEDIA LOCALITY FILTER

Enables users to caption photos with custom Ipswich themed filters to share with friends and family

#### SMART FOUNTAIN CONTROL & LED LIGHTING DISPLAYS

GE

**KOUND** 

Interactive and reactive motion sensor fountain Changes colours with LED lighting

GIANT LED SCREEN

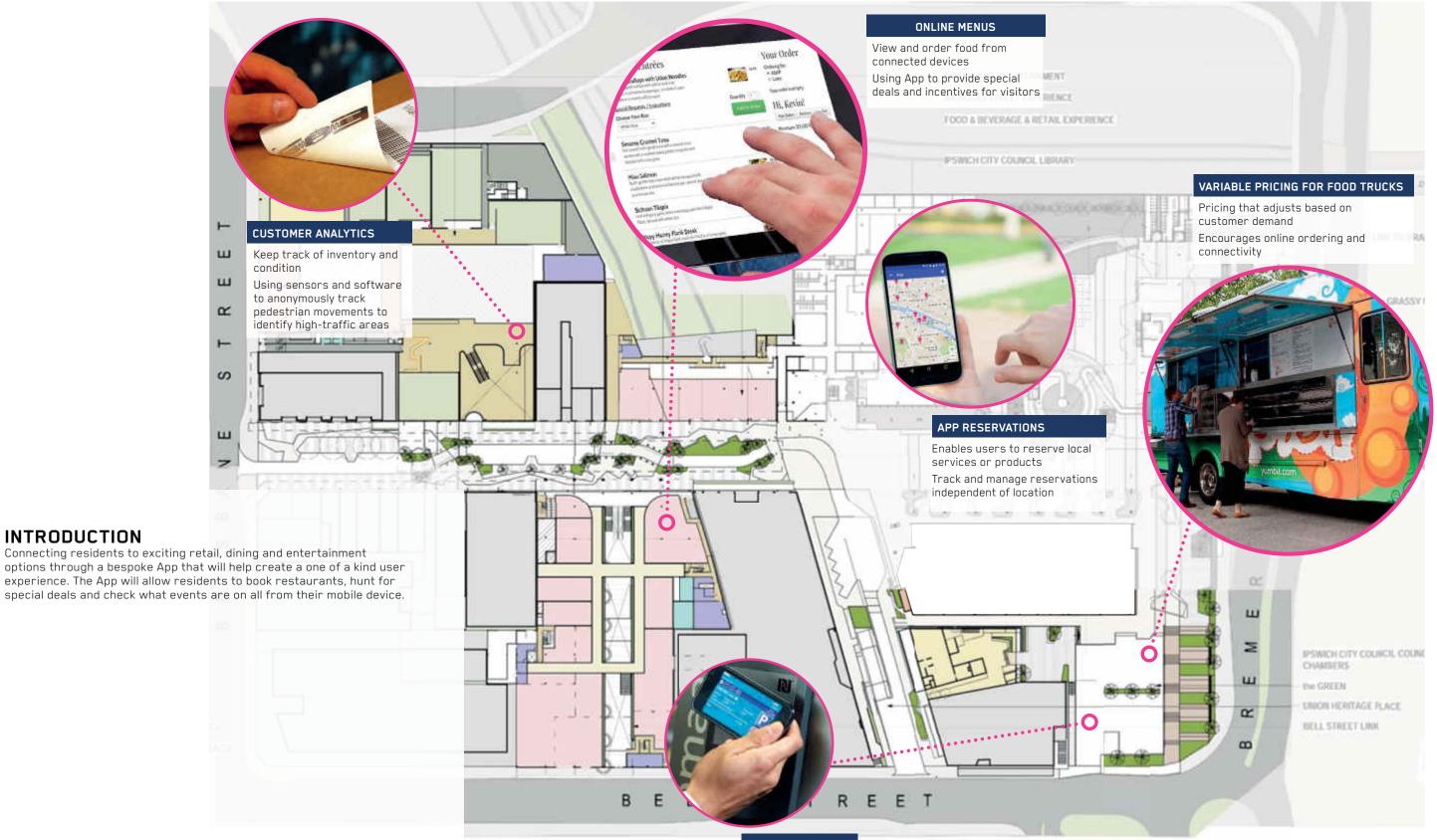
EN Massive display showcased as a precinct feature Usable for performances, entertainment, and information

DIGITAL SPORTS

Accessible technology-enabled sporting activities Showcase technology that's fun for participants and viewers

INTRODUCTION

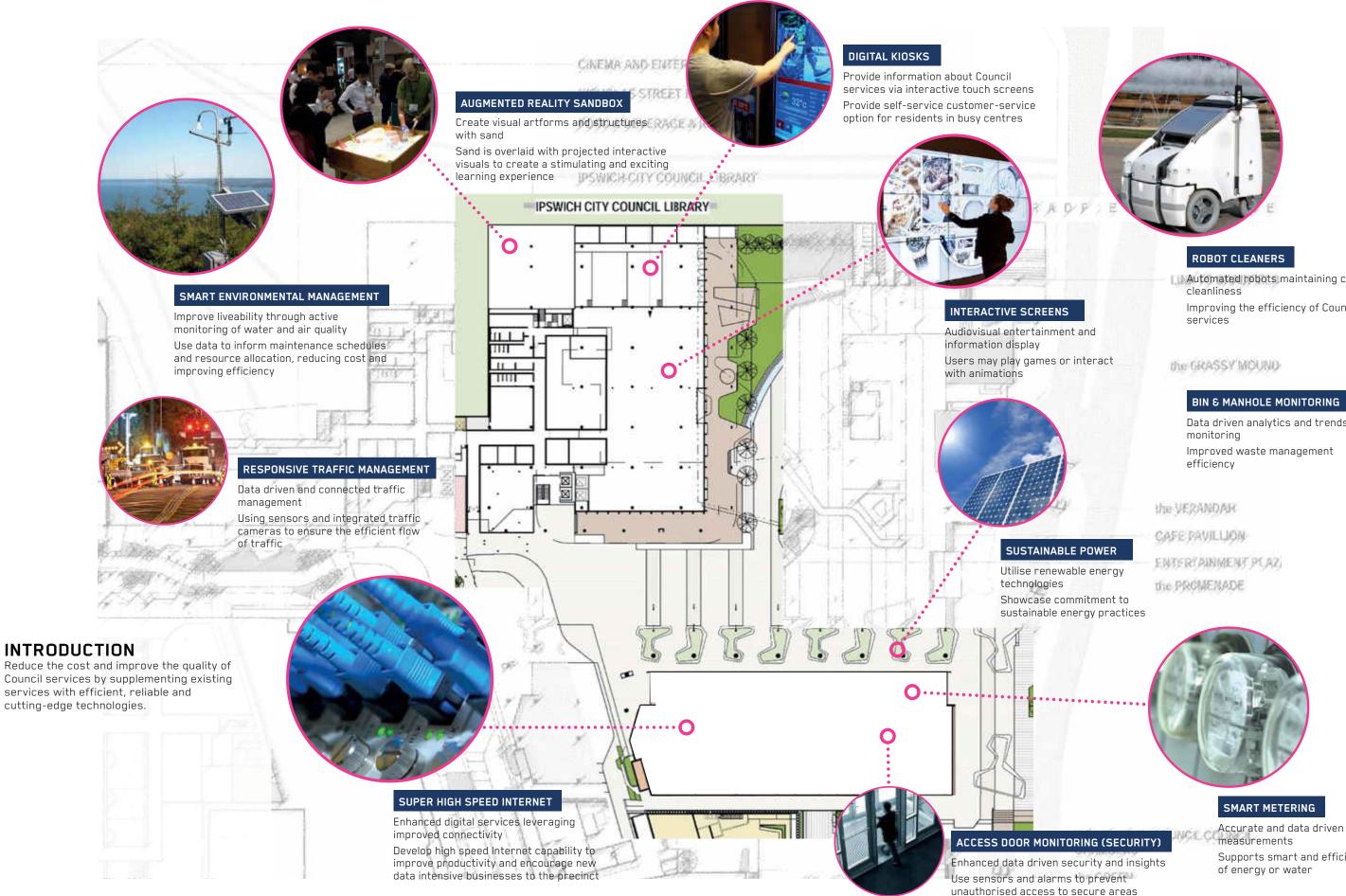
## **RETAIL, FOOD & BEVERAGE SMART CITY MAP**



ONLINE TICKETING

Supports the management of events and services Keeps people connected to the area off-site

## COUNCIL BUILDING, LIBRARY & SERVICES SMART CITY MAP

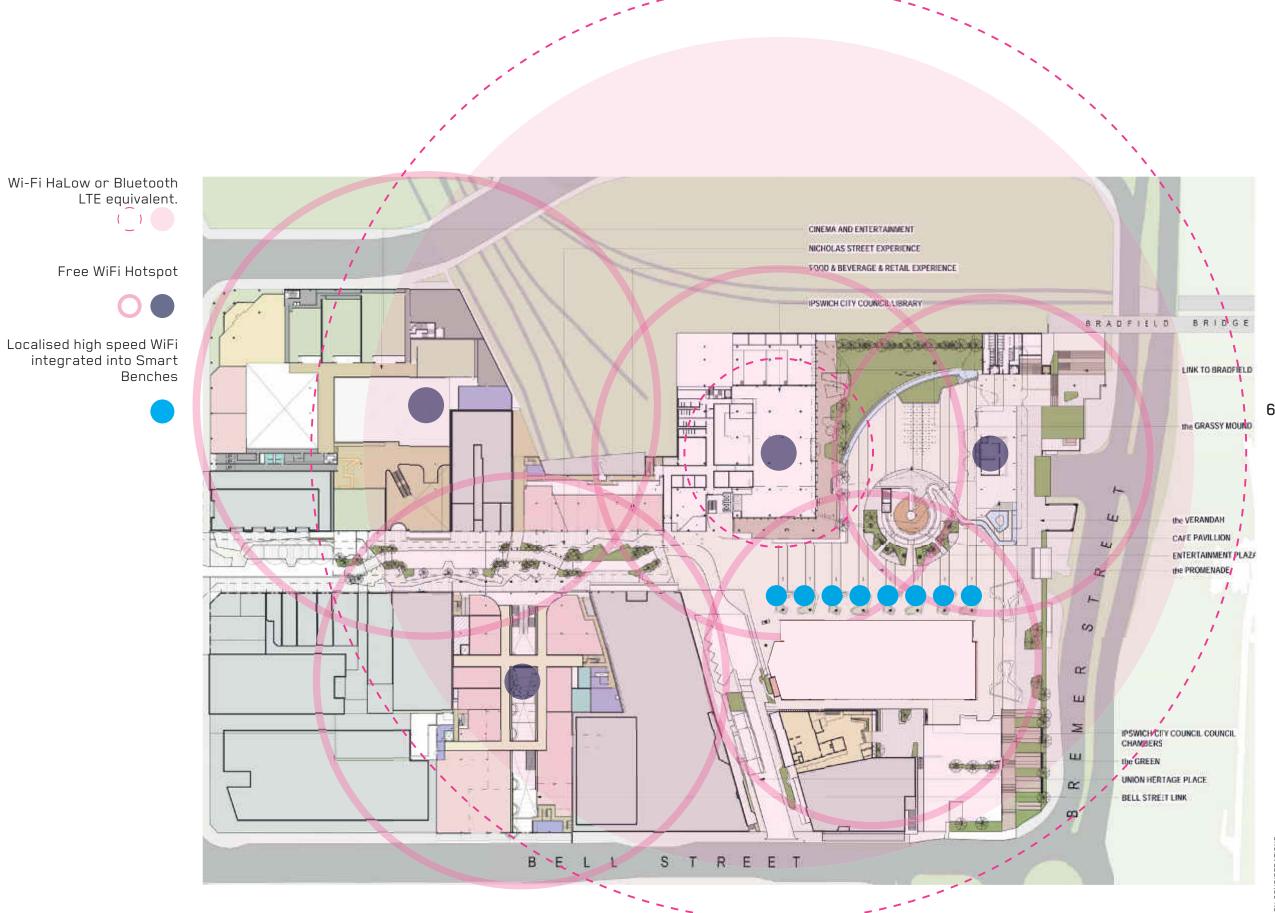


Automated robots maintaining city Improving the efficiency of Council

Data driven analytics and trends Improved waste management

Accurate and data driven Supports smart and efficient use

## **DESIGN CONSIDERATIONS CONNECTIVITY OVERLAY SMART CITY MAP**



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DESIGN

